

Inspecting a set of strips optimally

Tom Kamphans and Elmar Langetepe

Braunschweig University of Technology and University of Bonn

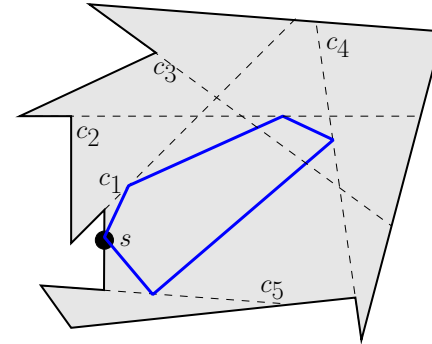
Watchman and Touring problems

Watchman and Touring problems

- Path that visits or sees objects

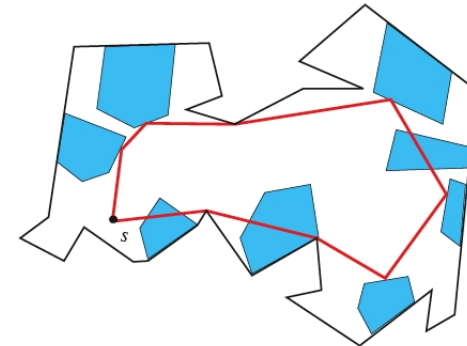
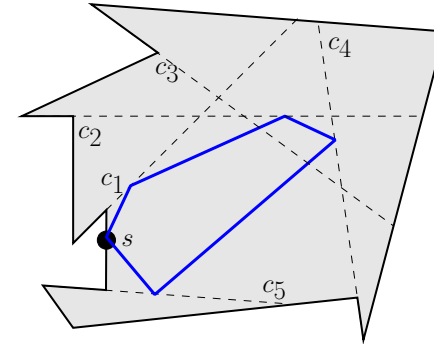
Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route
(Chin/Ntafos)



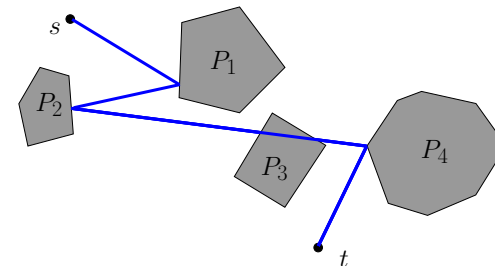
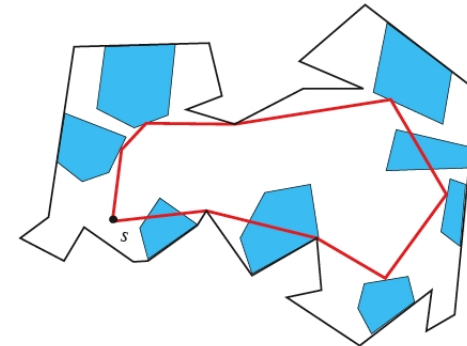
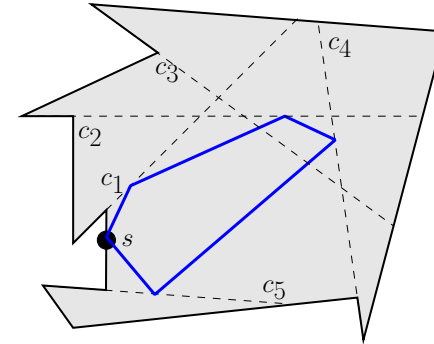
Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route (Chin/Ntafos)
- Safari route (Tan/Hirata)



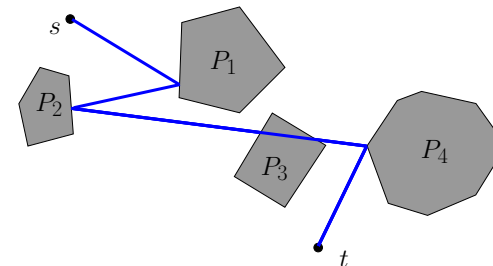
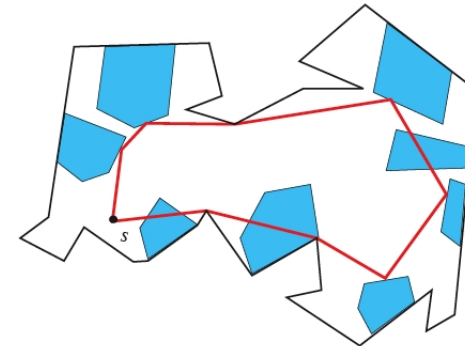
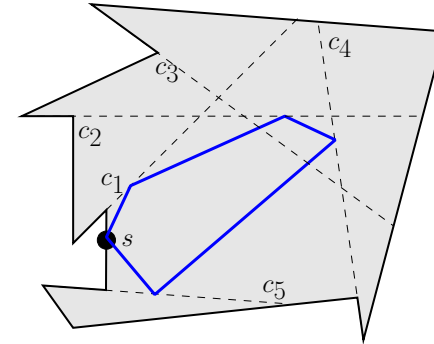
Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route (Chin/Ntafos)
- Safari route (Tan/Hirata)
- Touring polygons (Dror et al.)



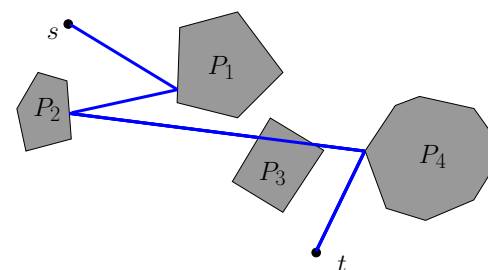
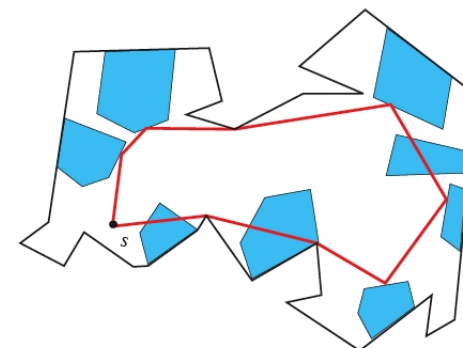
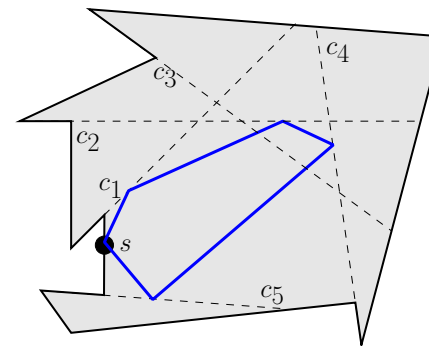
Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route (Chin/Ntafos)
- Safari route (Tan/Hirata)
- Touring polygons (Dror et al.)
- Many others: Opt. path length



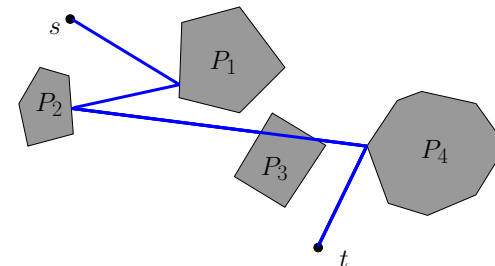
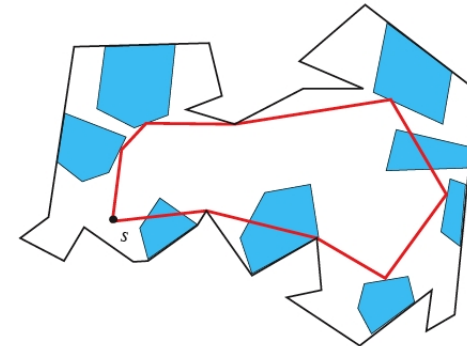
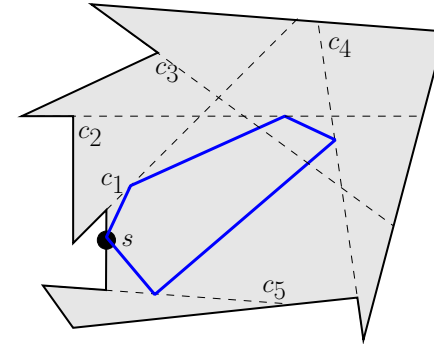
Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route (Chin/Ntafos)
- Safari route (Tan/Hirata)
- Touring polygons (Dror et al.)
- Many others: Opt. path length
- **Inspection path:**



Watchman and Touring problems

- Path that visits or sees objects
- Shortest watchman route (Chin/Ntafos)
- Safari route (Tan/Hirata)
- Touring polygons (Dror et al.)
- Many others: Opt. path length
- **Inspection path**: time/path



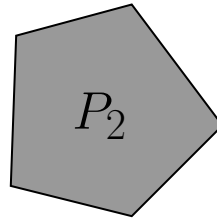
Model: General inspection paths

Model: General inspection paths

- Polygons in the plane,

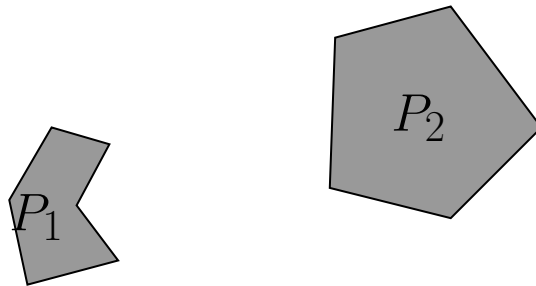
Model: General inspection paths

- Polygons in the plane,



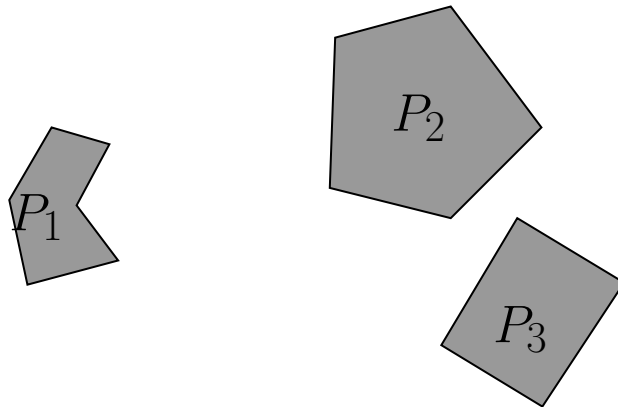
Model: General inspection paths

- Polygons in the plane,



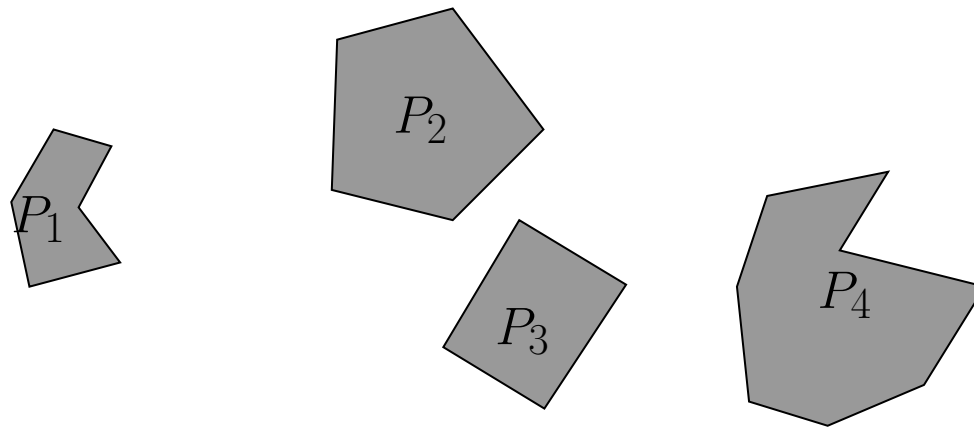
Model: General inspection paths

- Polygons in the plane,



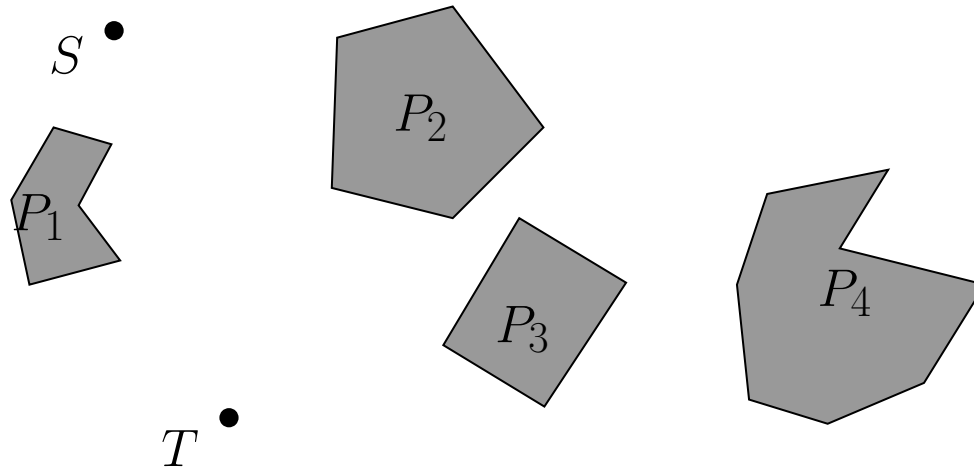
Model: General inspection paths

- Polygons in the plane,



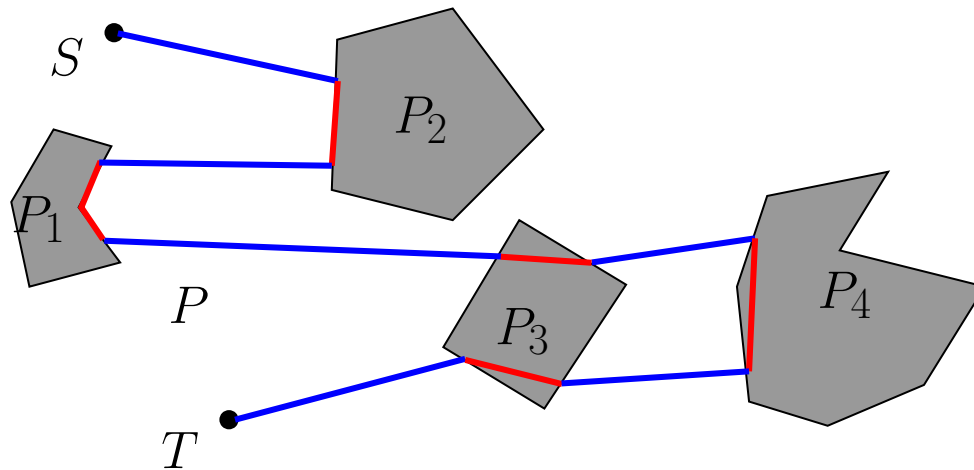
Model: General inspection paths

- Polygons in the plane, start S , target T ,



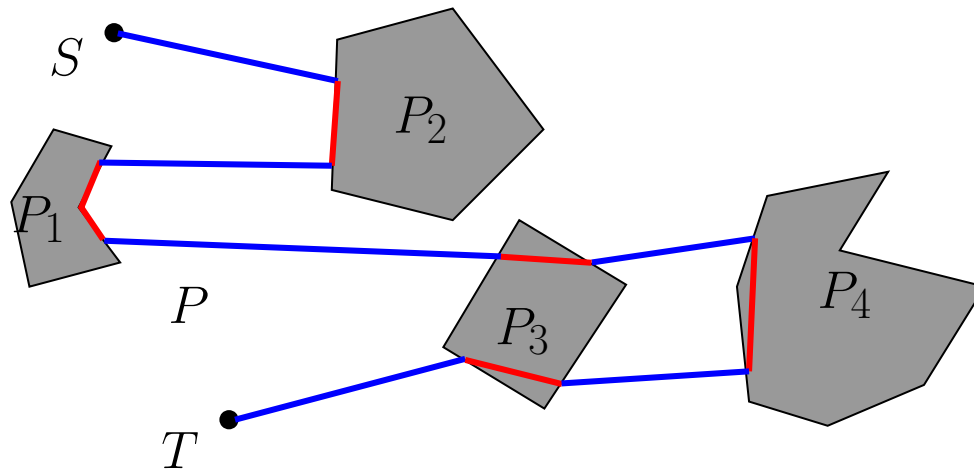
Model: General inspection paths

- Polygons in the plane, start S , target T , P visits the polygons



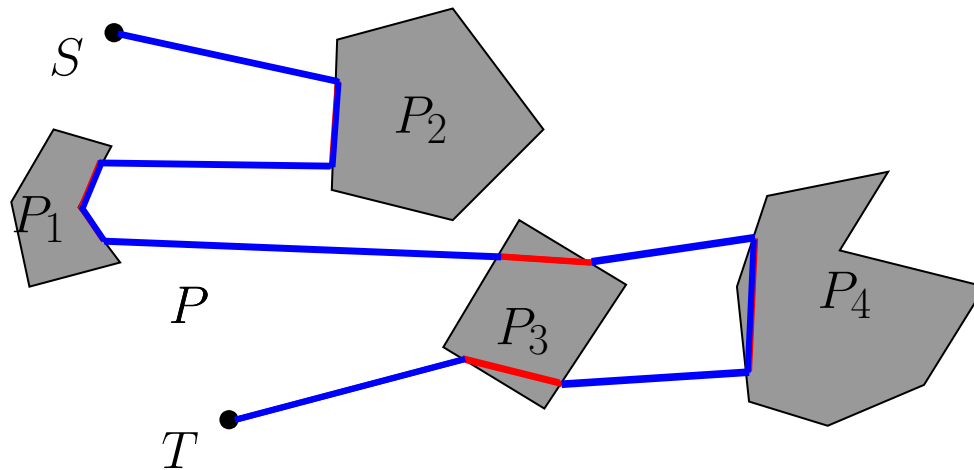
Model: General inspection paths

- Polygons in the plane, start S , target T , P visits the polygons
- Performance of path P for P_i , (maximal) time interval where P_i is not visited:



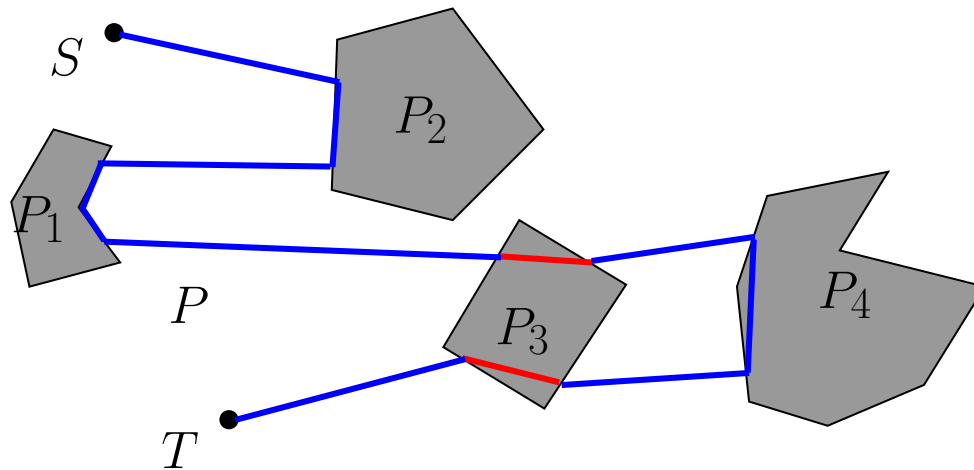
Model: General inspection paths

- Polygons in the plane, start S , target T , P visits the polygons
- Performance of path P for P_i , (maximal) time interval where P_i is not visited: $\text{Perf}(P, P_i) := |P| - |P_i|$



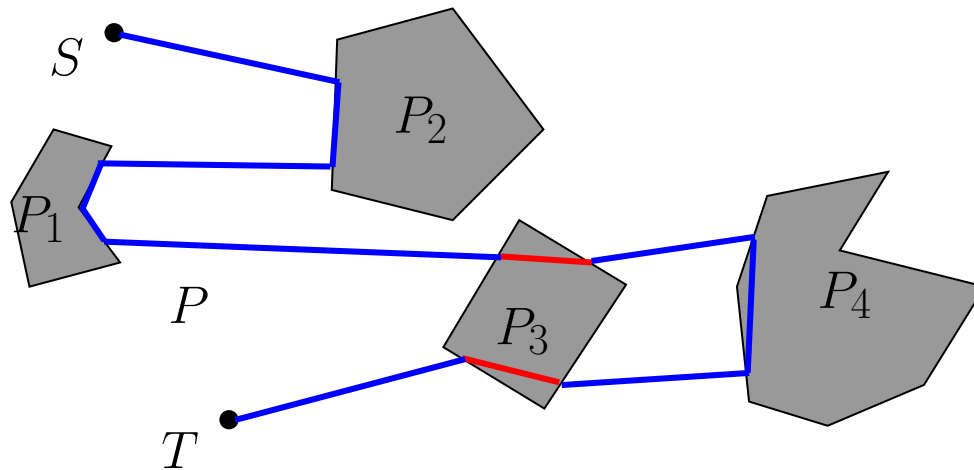
Model: General inspection paths

- Polygons in the plane, start S , target T , P visits the polygons
- Performance of path P for P_i , (maximal) time interval where P_i is not visited: $\text{Perf}(P, P_i) := |P| - |P_i|$
- Total performance of P : $\text{Perf}(P) := \max_i \text{Perf}(P, P_i)$



Model: General inspection paths

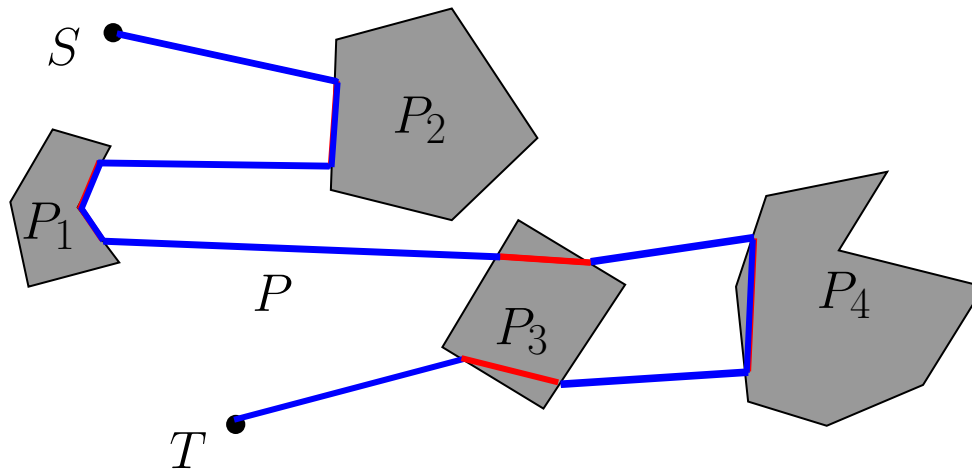
- Polygons in the plane, start S , target T , P visits the polygons
- Performance of path P for P_i , (maximal) time interval where P_i is not visited: $\text{Perf}(P, P_i) := |P| - |P_i|$
- Total performance of P : $\text{Perf}(P) := \max_i \text{Perf}(P, P_i)$
- Optimal inspection path: $\text{Perf} := \min_P \max_i \text{Perf}(P, P_i)$



Inspection paths: General remarks

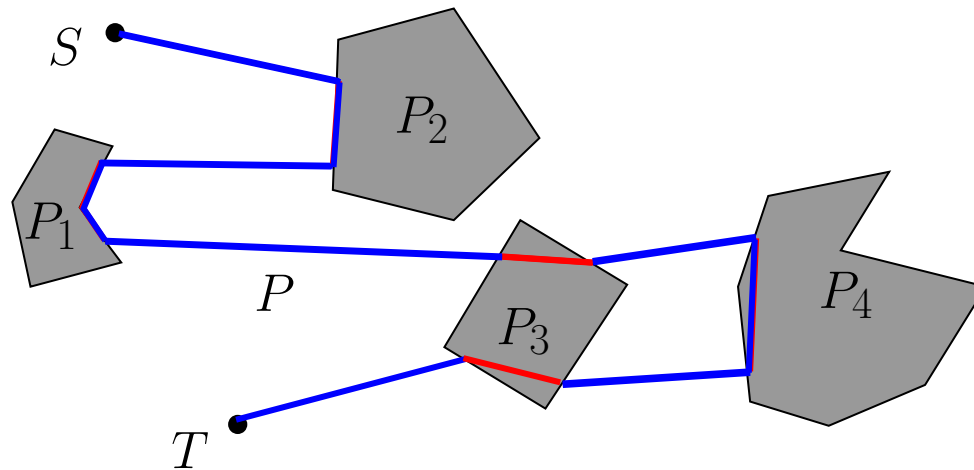
Inspection paths: General remarks

- Relative performance $\min_P \max_i \frac{|P|}{|P_i|}$: Counterintuitive



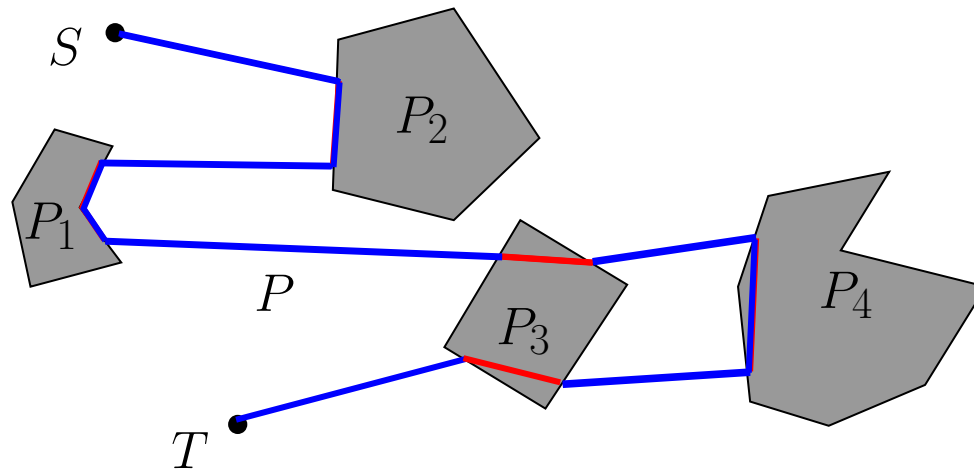
Inspection paths: General remarks

- Relative performance $\min_P \max_i \frac{|P|}{|P_i|}$: Counterintuitive
- General version: NP-hard, TSP



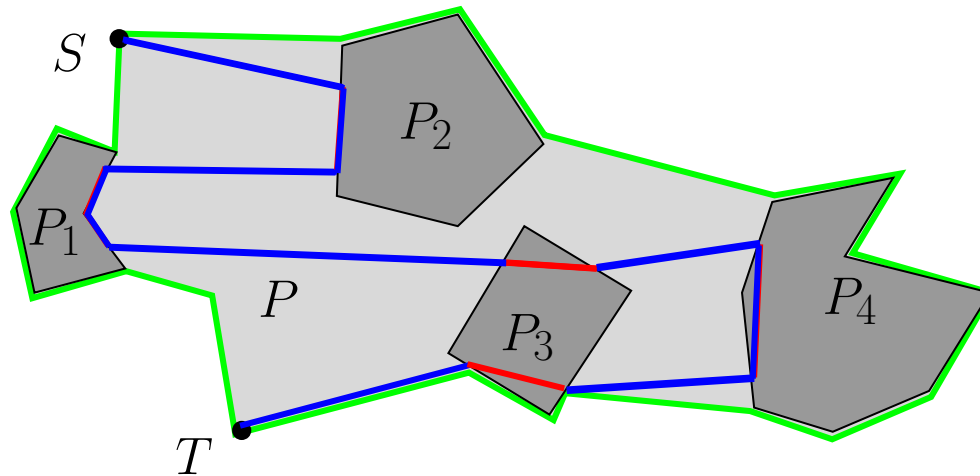
Inspection paths: General remarks

- Relative performance $\min_P \max_i \frac{|P|}{|P_i|}$: Counterintuitive
- General version: NP-hard, TSP
- Therefore: Order of visits somehow predefined



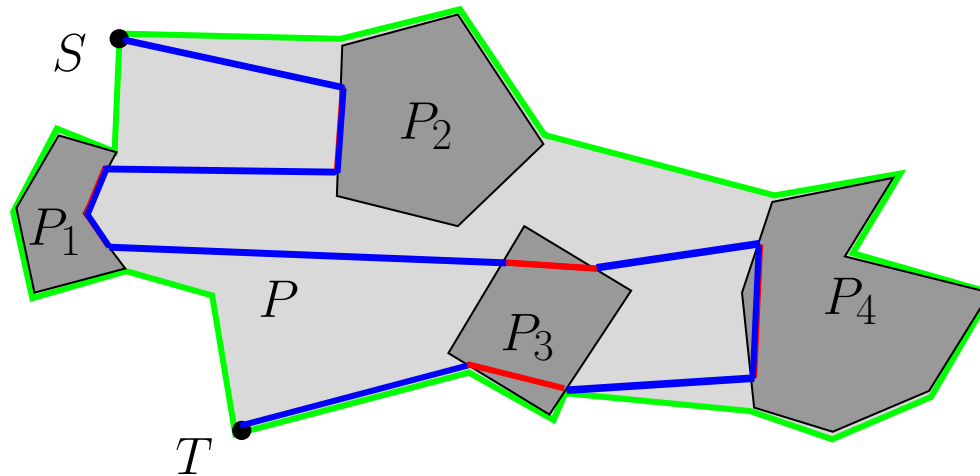
Inspection paths: General remarks

- Relative performance $\min_P \max_i \frac{|P|}{|P_i|}$: Counterintuitive
- General version: NP-hard, TSP
- Therefore: Order of visits somehow predefined
- By construction: Polygons on the boundary of one outer polygon?



Inspection paths: General remarks

- Relative performance $\min_P \max_i \frac{|P|}{|P_i|}$: Counterintuitive
- General version: NP-hard, TSP
- Therefore: Order of visits somehow predefined
- By construction: Polygons on the boundary of one outer polygon?
- Order along boundary? Multiple visits?



Inspecting a set of strips

Inspecting a set of strips

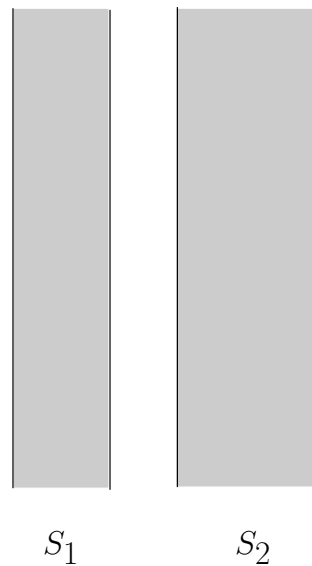
- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n



S_1

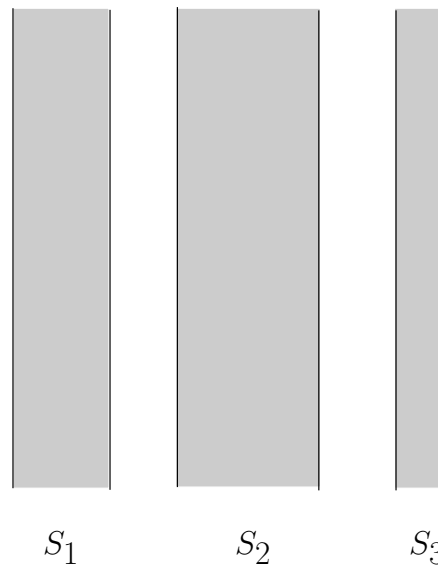
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n



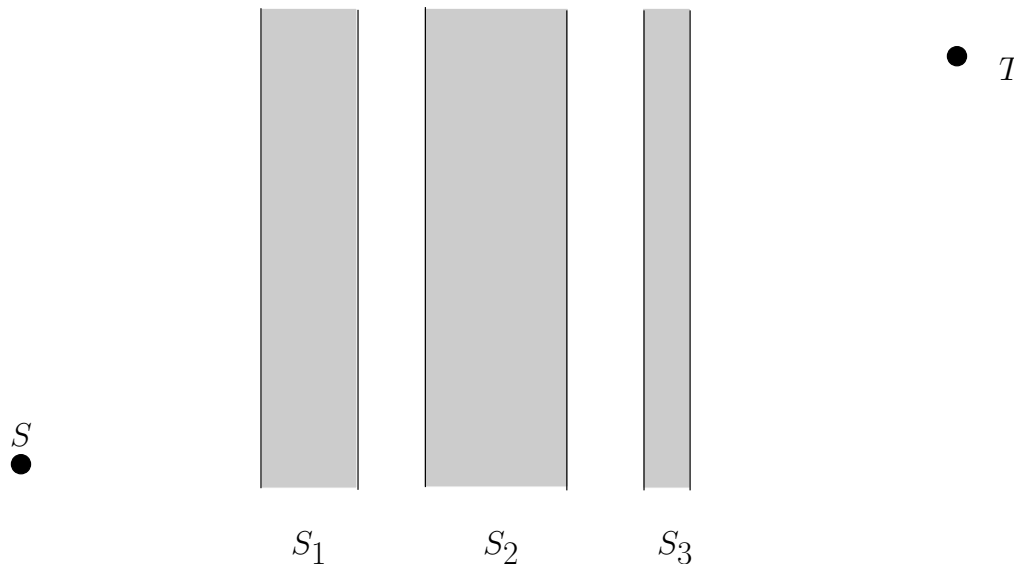
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n



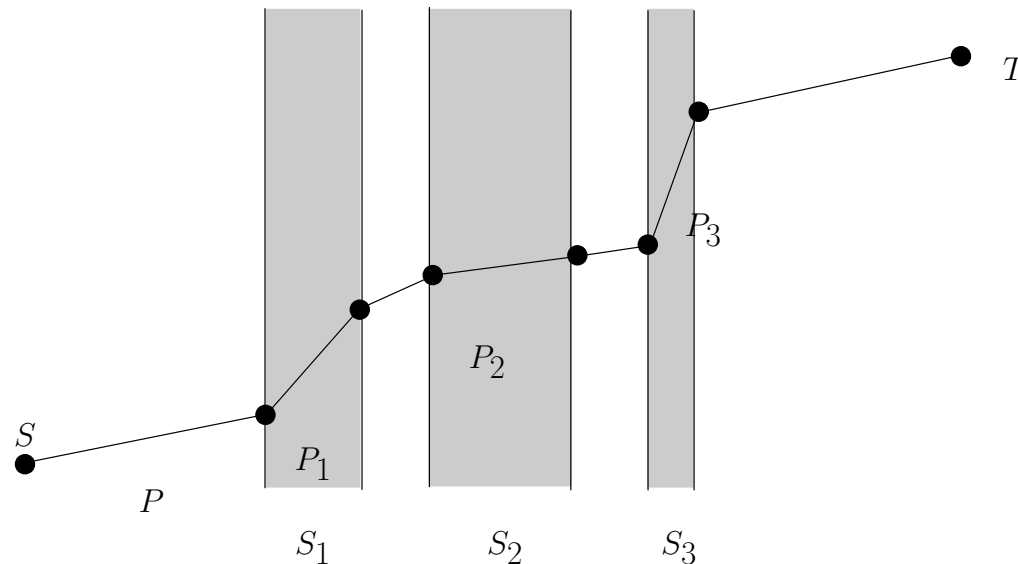
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n
- Start left, S , end right, T ,



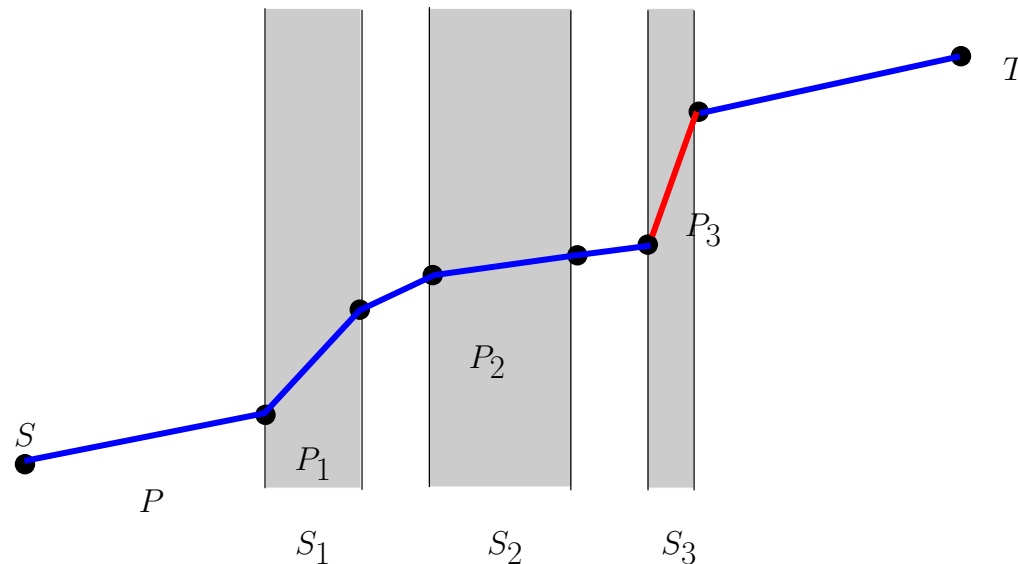
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n
- Start left, S , end right, T , path P



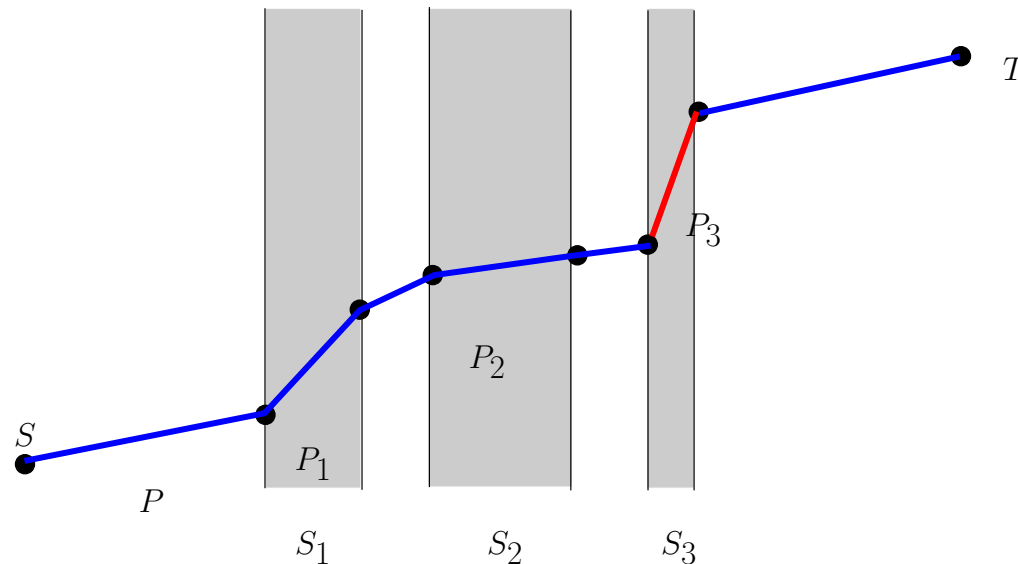
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n
- Start left, S , end right, T , path P
- Performance of P for S_i : $\text{Perf}(P, S_i) := |P| - |P_i|$



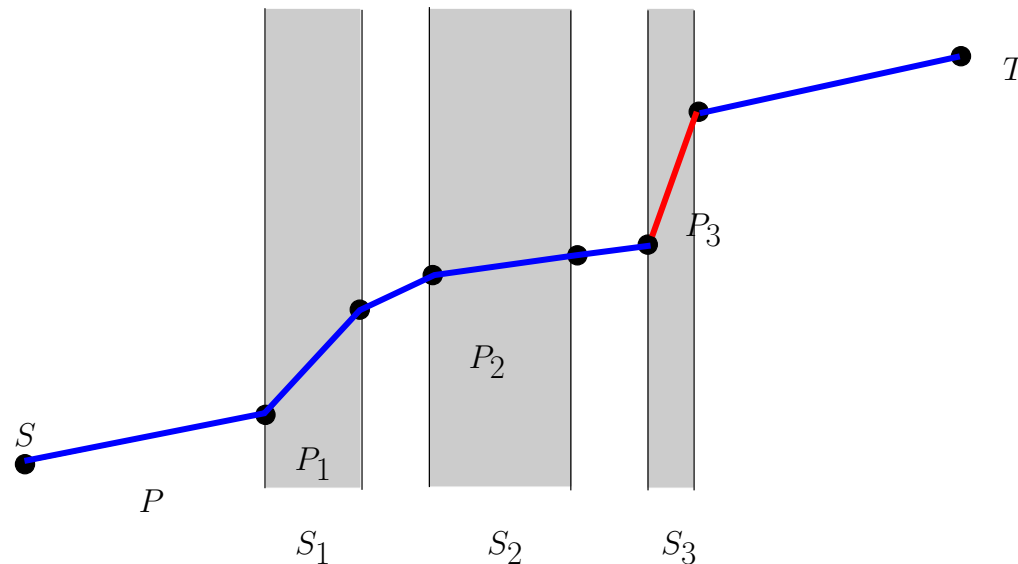
Inspecting a set of strips

- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n
- Start left, S , end right, T , path P
- Performance of P for S_i : $\text{Perf}(P, S_i) := |P| - |P_i|$
- Total performance P : $\text{Perf}(P) := \max_i \text{Perf}(P, S_i)$



Inspecting a set of strips

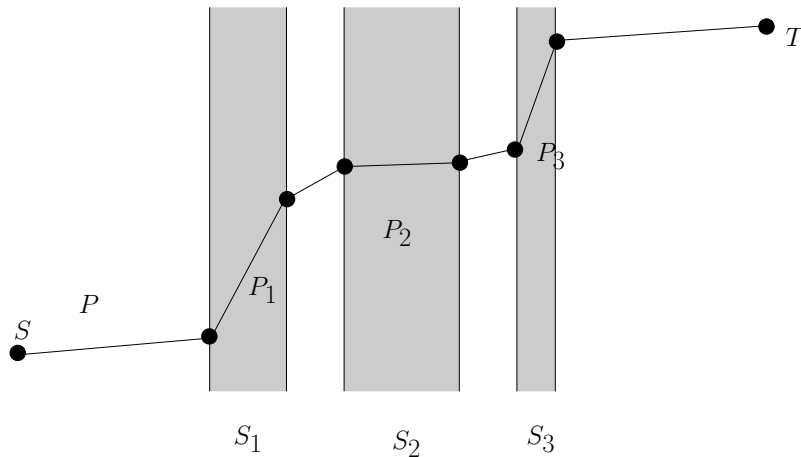
- Strips S_1, S_2, \dots, S_n of different widths w_1, \dots, w_n
- Start left, S , end right, T , path P
- Performance of P for S_i : $\text{Perf}(P, S_i) := |P| - |P_i|$
- Total performance P : $\text{Perf}(P) := \max_i \text{Perf}(P, S_i)$
- Optimal inspection path: $\text{Perf} := \min_P \max_i \text{Perf}(P, S_i)$



Inspection of a set of strips

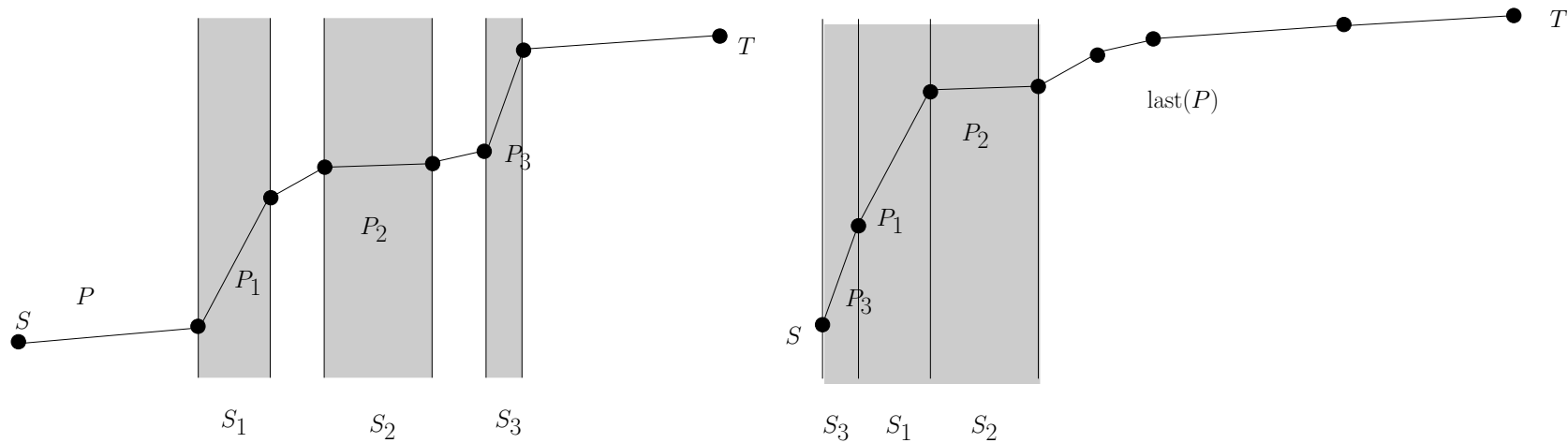
Inspection of a set of strips

- Structural properties, reordering: Strips by increasing widths



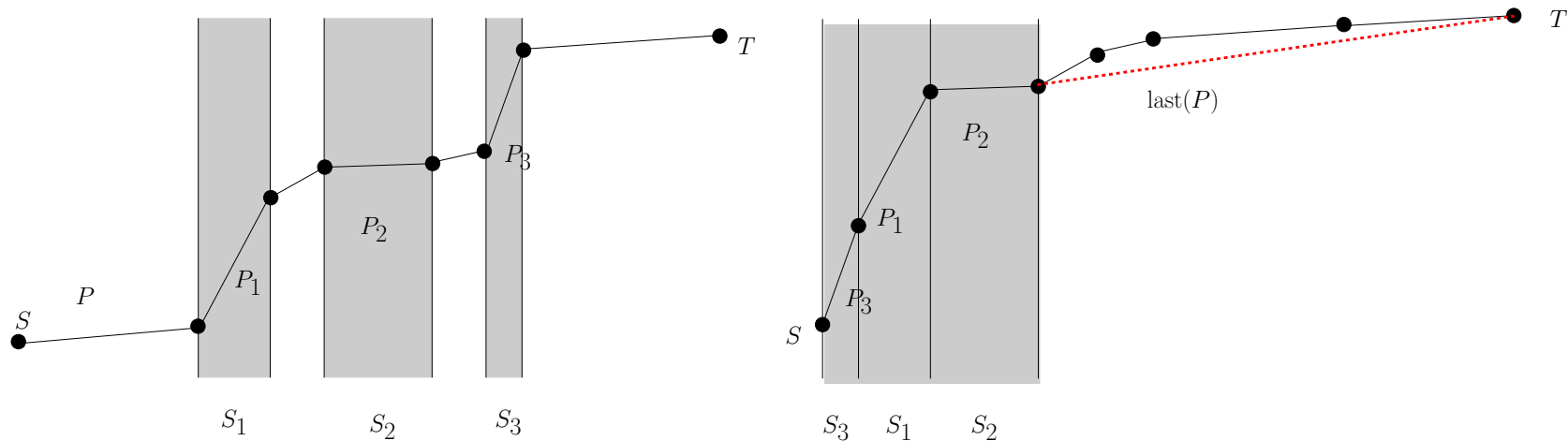
Inspection of a set of strips

- Structural properties, reordering: Strips by increasing widths



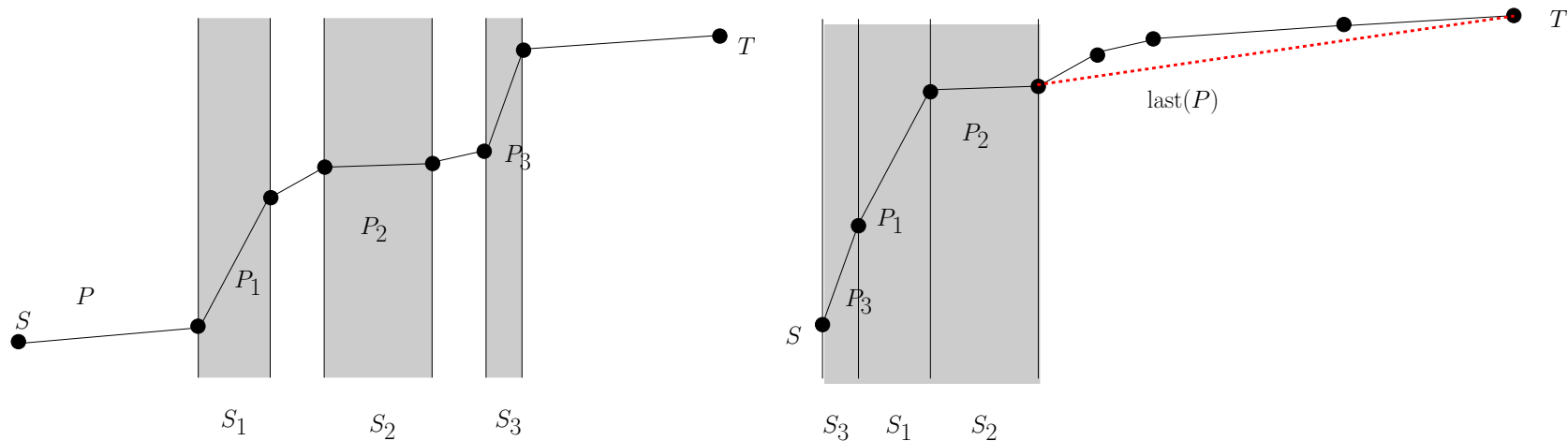
Inspection of a set of strips

- Structural properties, reordering: Strips by increasing widths



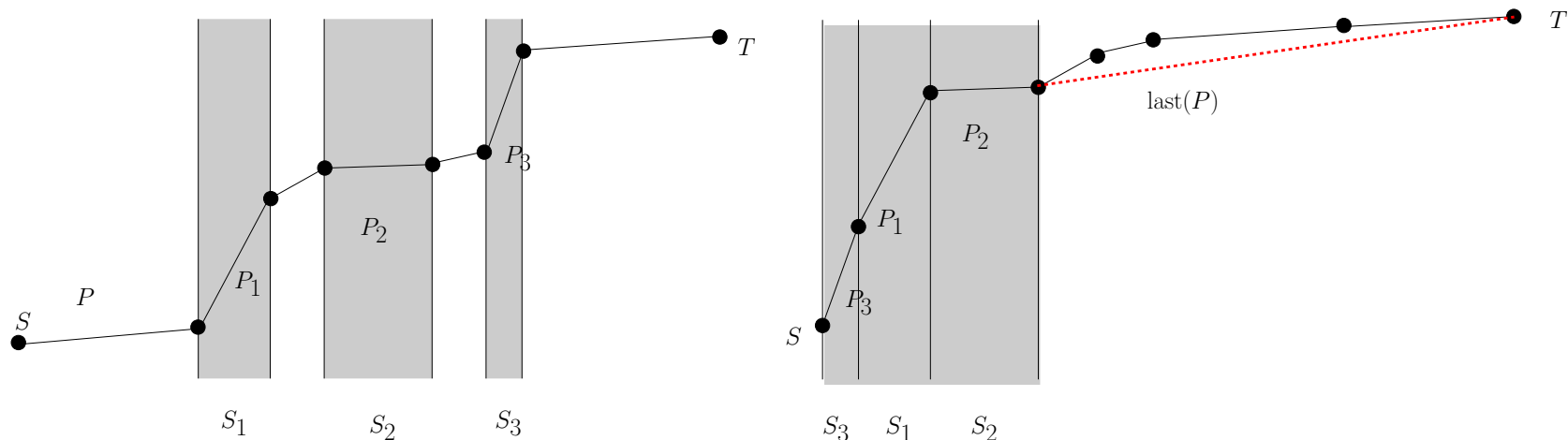
Inspection of a set of strips

- Structural properties, reordering: Strips by increasing widths
- Lemma: Kinks at the boundaries, the same slope between two successive strips

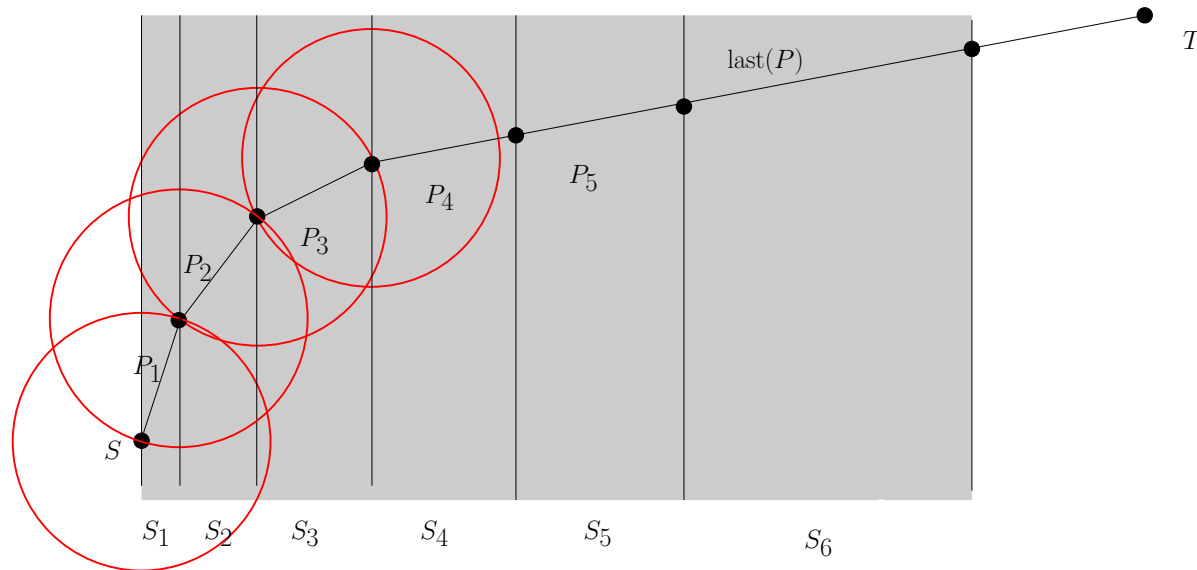


Inspection of a set of strips

- Structural properties, reordering: Strips by increasing widths
- Lemma: Kinks at the boundaries, the same slope between two successive strips
- In the following: n strips sorted by widths $w_i \leq w_{i+1}$ for $i = 1, \dots, n - 1$

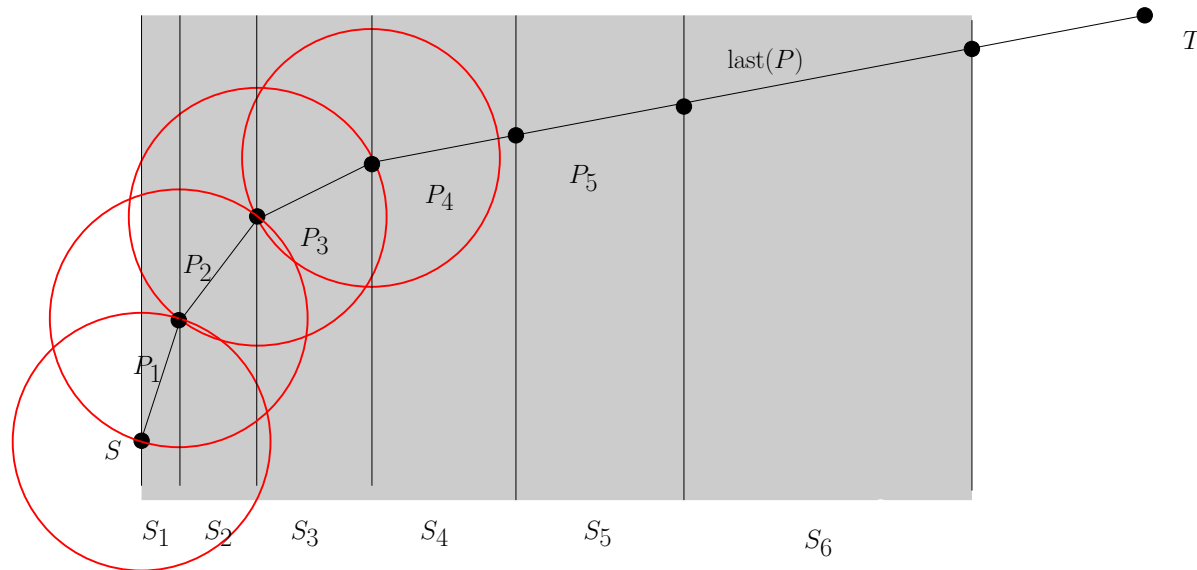


Structural properties: Relevant strips



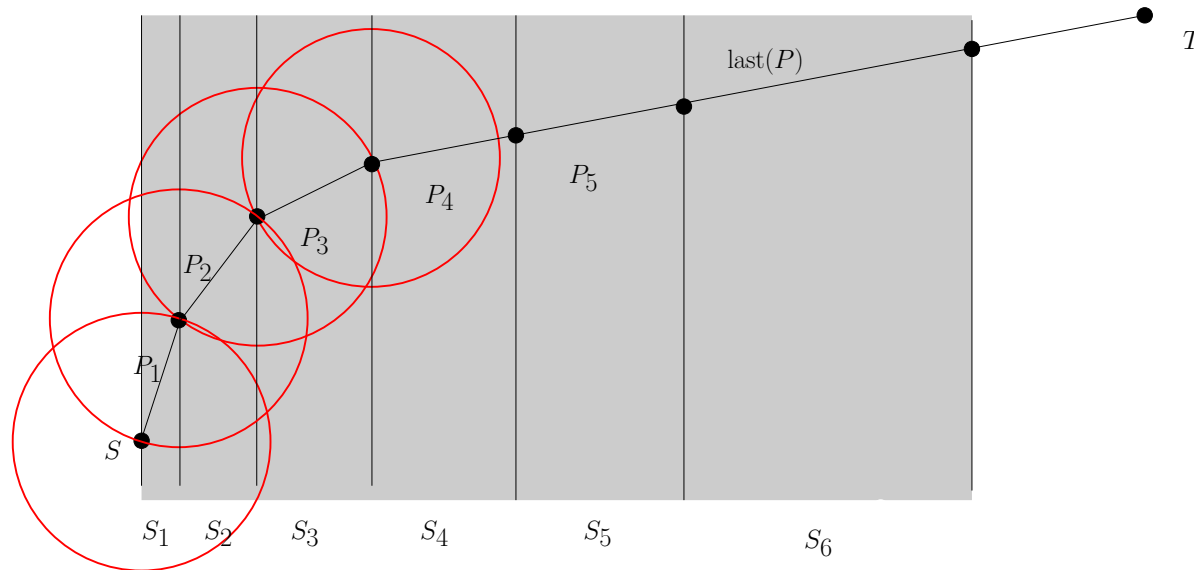
Structural properties: Relevant strips

- Sorted by widths, starting from the left, without gaps



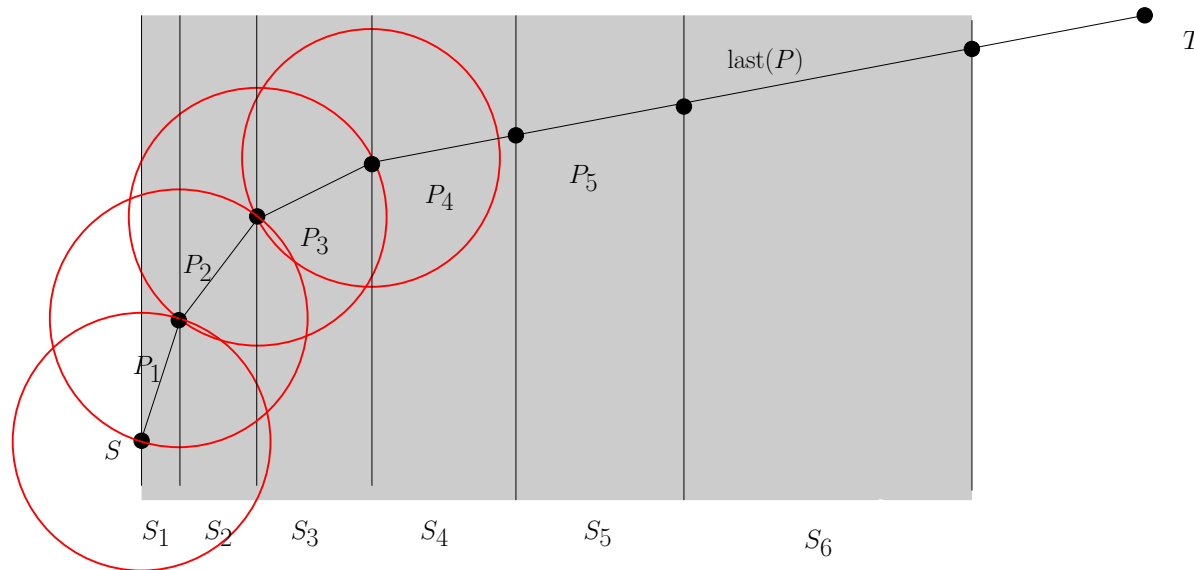
Structural properties: Relevant strips

- Sorted by widths, starting from the left, without gaps
- Visit the first k smallest strips with the same distance d



Structural properties: Relevant strips

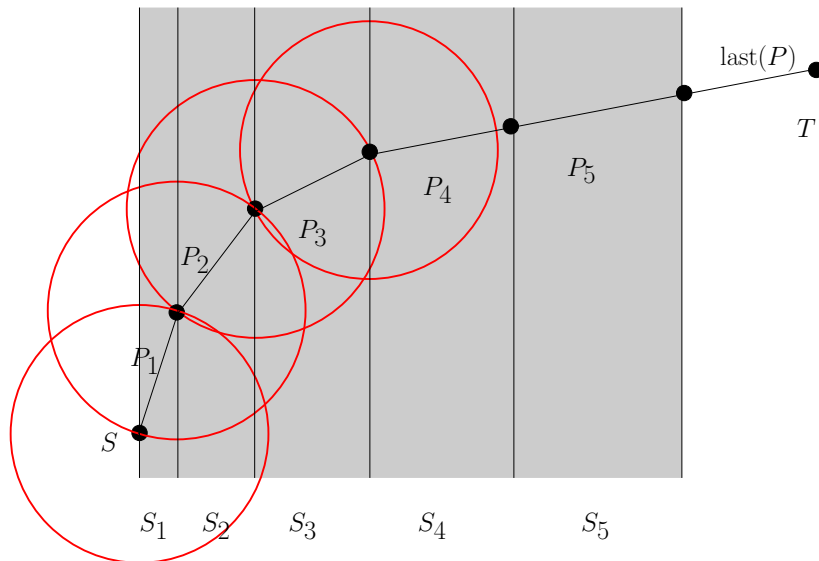
- Sorted by widths, starting from the left, without gaps
- Visit the first k smallest strips with the same distance d
- Pass the rest with a distance $> d$



Structural properties: Relevant strips

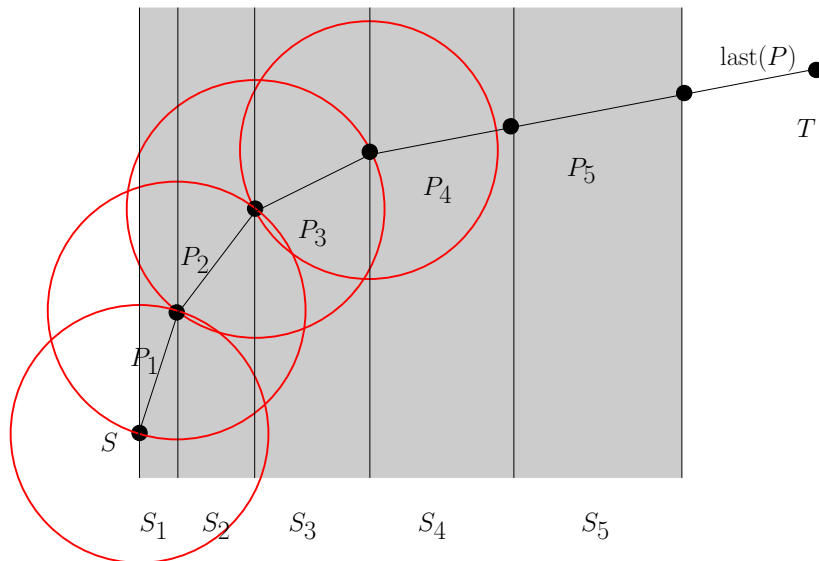
Structural properties: Relevant strips

- Lemma: For optimal solution $\exists K \leq n$: $|P_i| = d$ for $i = 1, \dots, K$, $|P_i| > d$ for $i = K + 1, \dots, n$, konvex wrt. ST



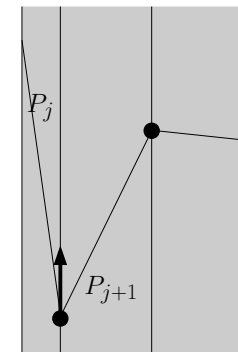
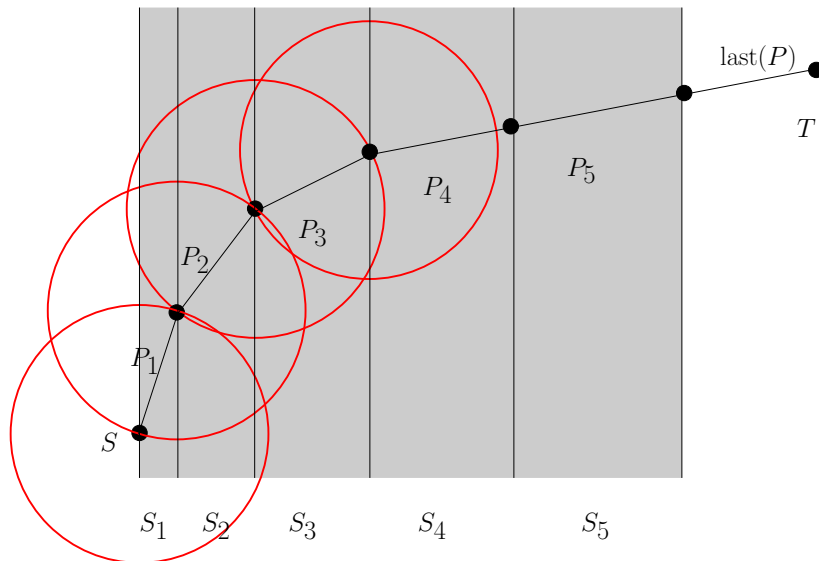
Structural properties: Relevant strips

- Lemma: For optimal solution $\exists K \leq n$: $|P_i| = d$ for $i = 1, \dots, K$, $|P_i| > d$ for $i = K + 1, \dots, n$, konvex wrt. ST
- By local optimizations, examples



Structural properties: Relevant strips

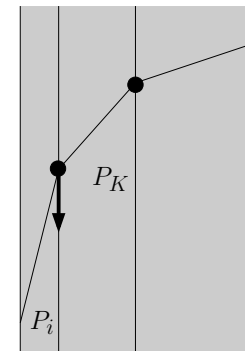
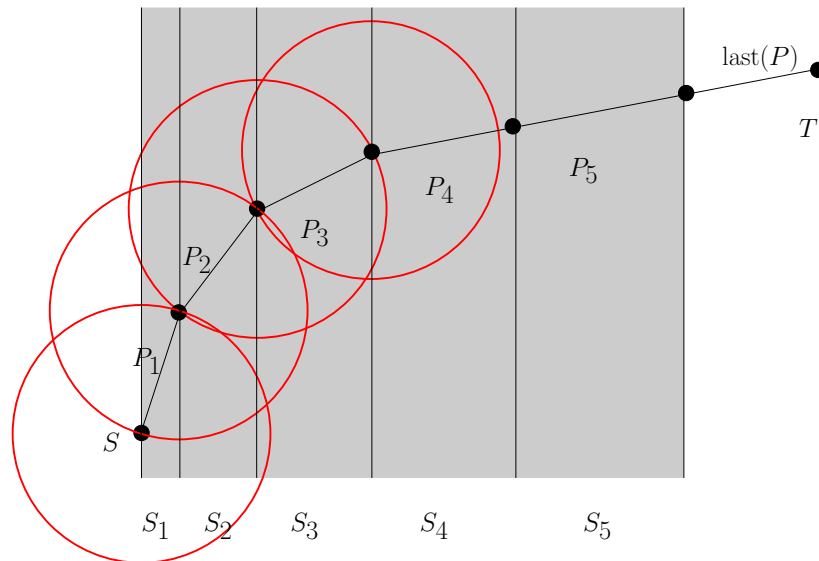
- Lemma: For optimal solution $\exists K \leq n$: $|P_i| = d$ for $i = 1, \dots, K$, $|P_i| > d$ for $i = K + 1, \dots, n$, konvex wrt. ST
- By local optimizations, examples
- A) Optimal path is monotonically increasing



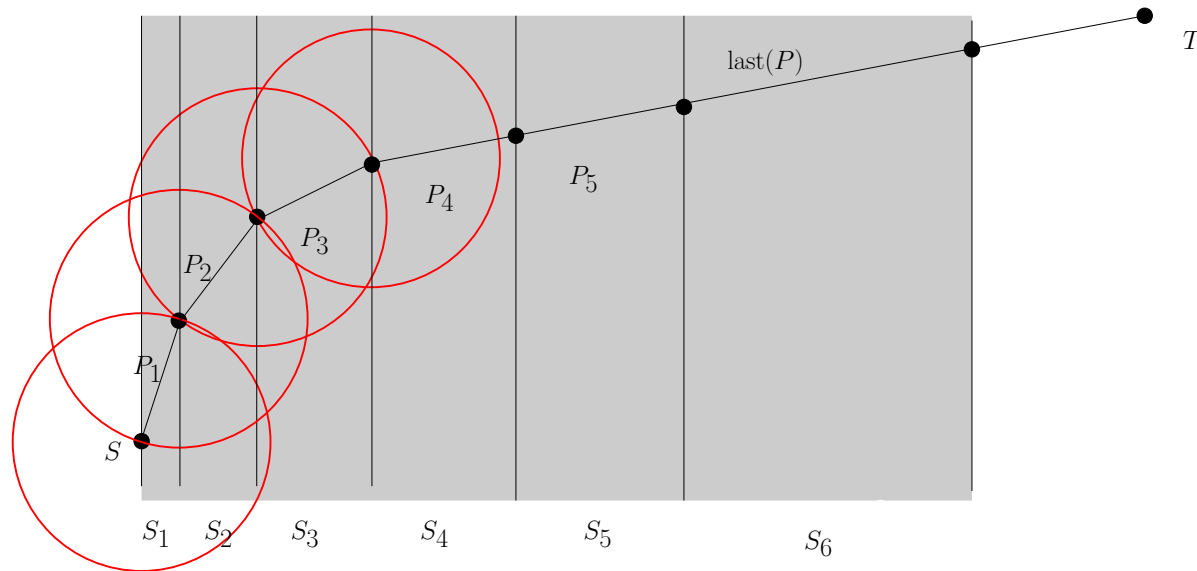
A)

Structural properties: Relevant strips

- Lemma: For optimal solution $\exists K \leq n$: $|P_i| = d$ for $i = 1, \dots, K$, $|P_i| > d$ for $i = K + 1, \dots, n$, konvex wrt. ST
- By local optimizations, examples
- A) Optimal path is monotonically increasing
- B) Ind. K s.th. P_K opt.: $|P_i| > |P_K|$, $w_i \leq w_K$ is impossible

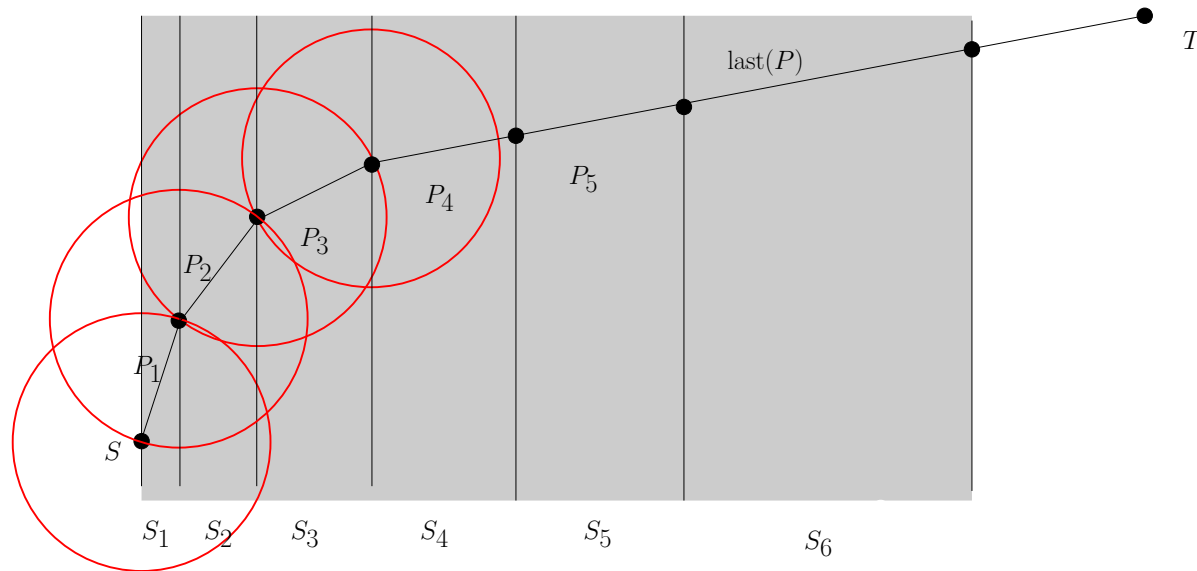


Structural properties: Relevant strips



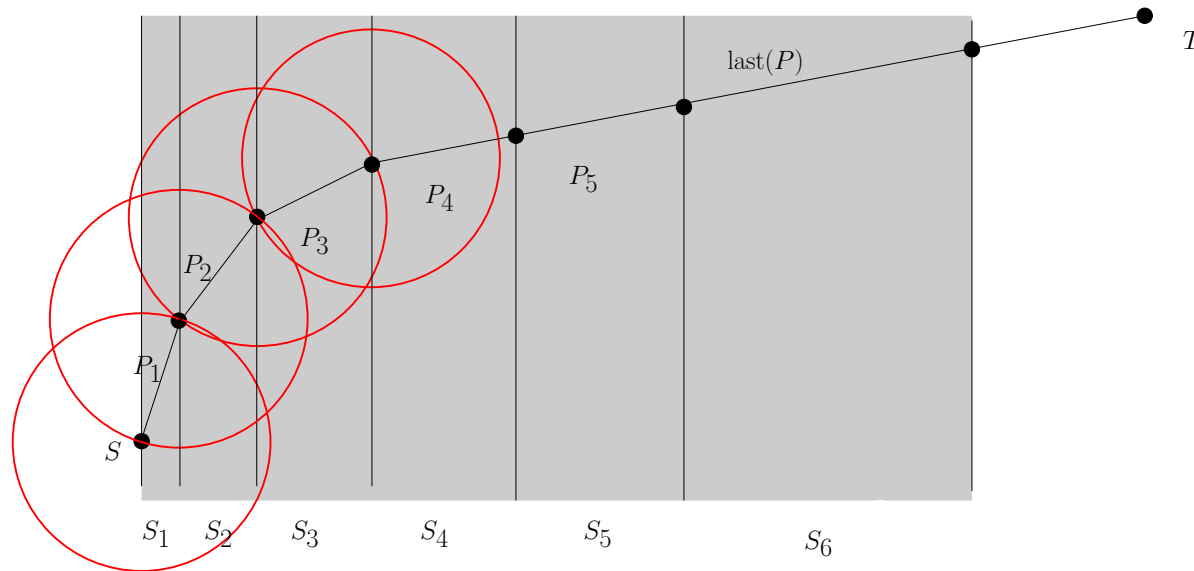
Structural properties: Relevant strips

- Incremental approach: Succ. add more strips sorted by widths



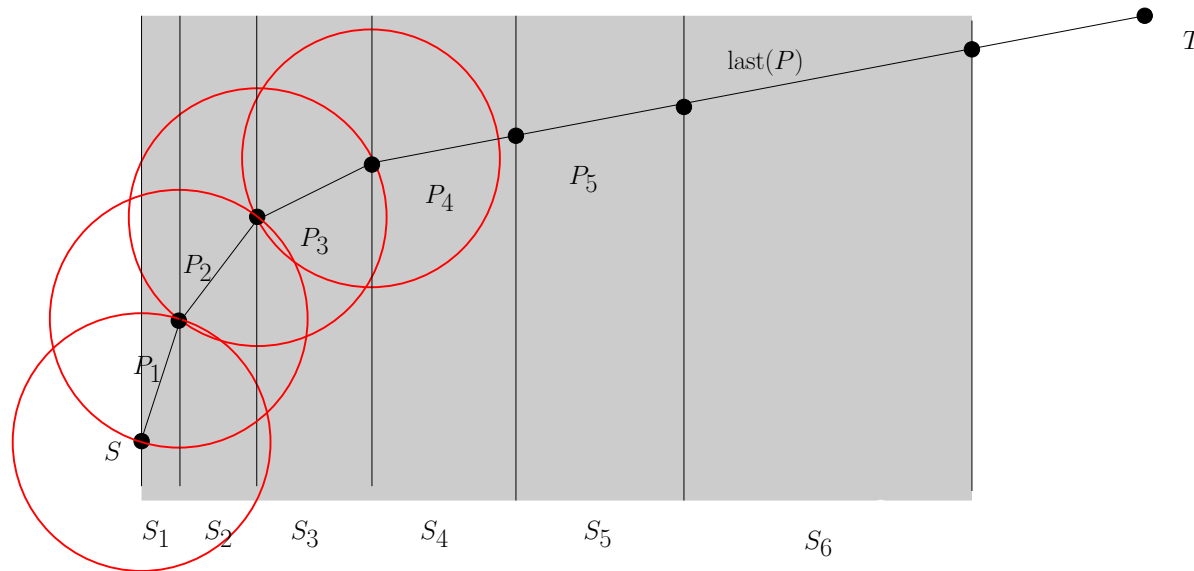
Structural properties: Relevant strips

- Incremental approach: Succ. add more strips sorted by widths
- Lemma: Succ. add strips, relevant index K does never decrease

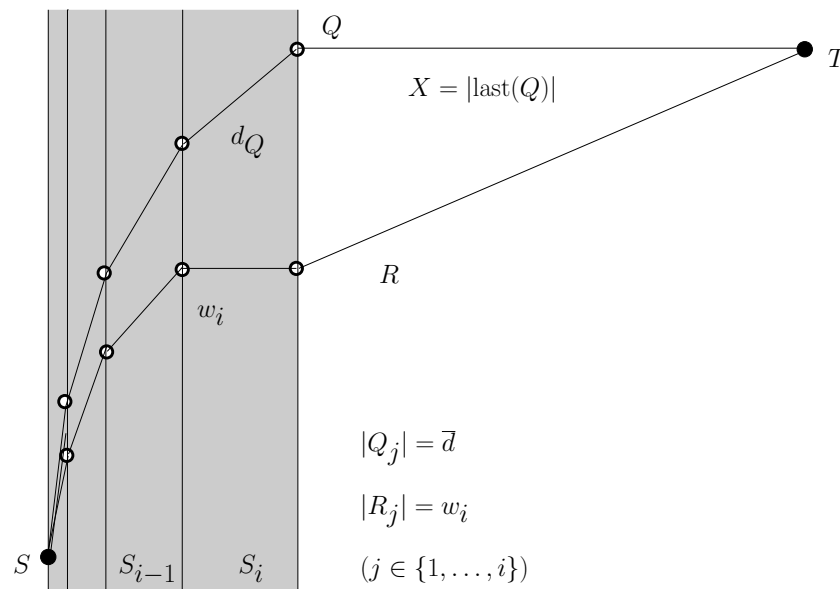


Structural properties: Relevant strips

- Incremental approach: Succ. add more strips sorted by widths
- Lemma: Succ. add strips, relevant index K does never decrease
- Index K increases or remains fix

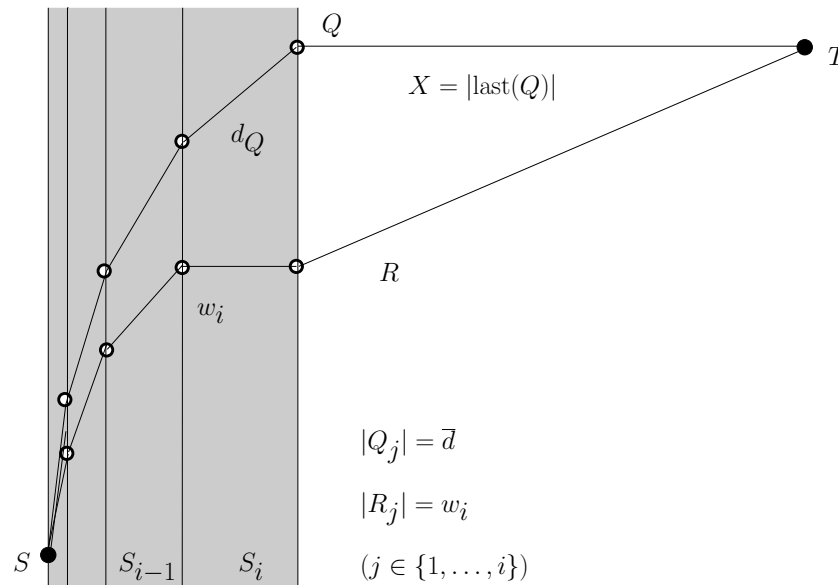


Optimizing for given index $K = i$



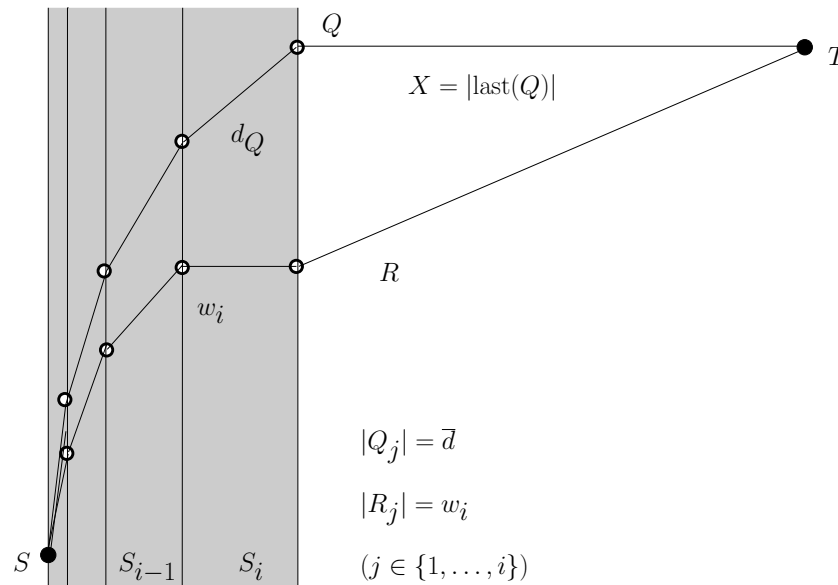
Optimizing for given index $K = i$

- Find best solution for $K = i$: $|P_j| = d$ for $j = 1, \dots, i$



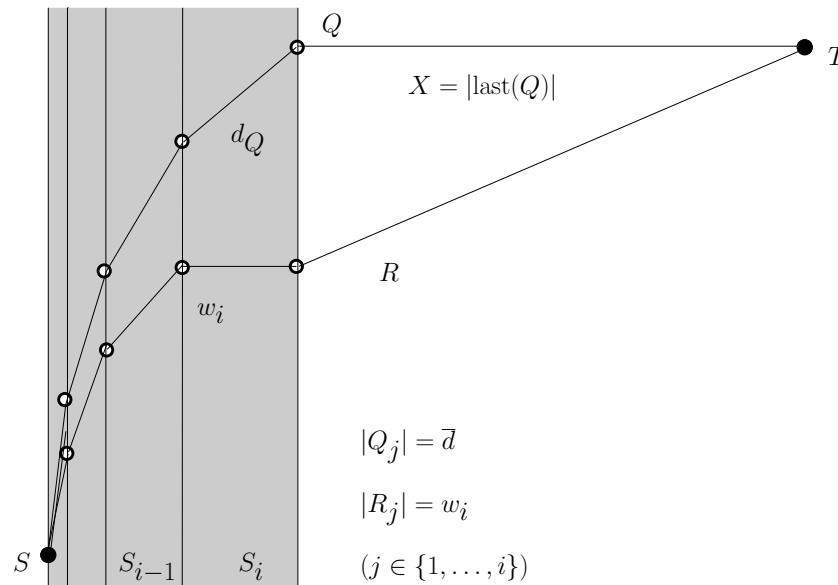
Optimizing for given index $K = i$

- Find best solution for $K = i$: $|P_j| = d$ for $j = 1, \dots, i$
- Start with $d = w_i$, end with $d = d_Q$

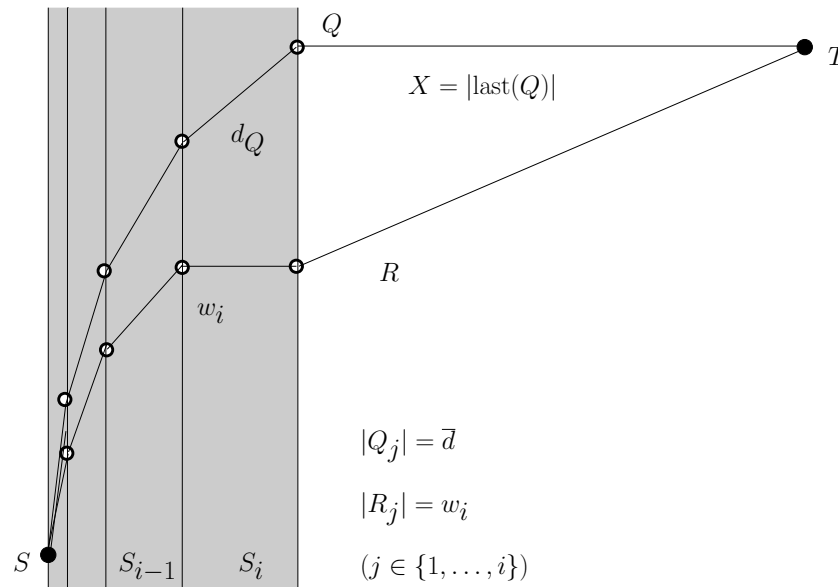


Optimizing for given index $K = i$

- Find best solution for $K = i$: $|P_j| = d$ for $j = 1, \dots, i$
- Start with $d = w_i$, end with $d = d_Q$
- $\min_d f_i(d) := d \times (i - 1) + \sqrt{X^2 + \left(t_y - \sum_{j=1}^i \sqrt{d^2 - w_j^2}\right)^2}$



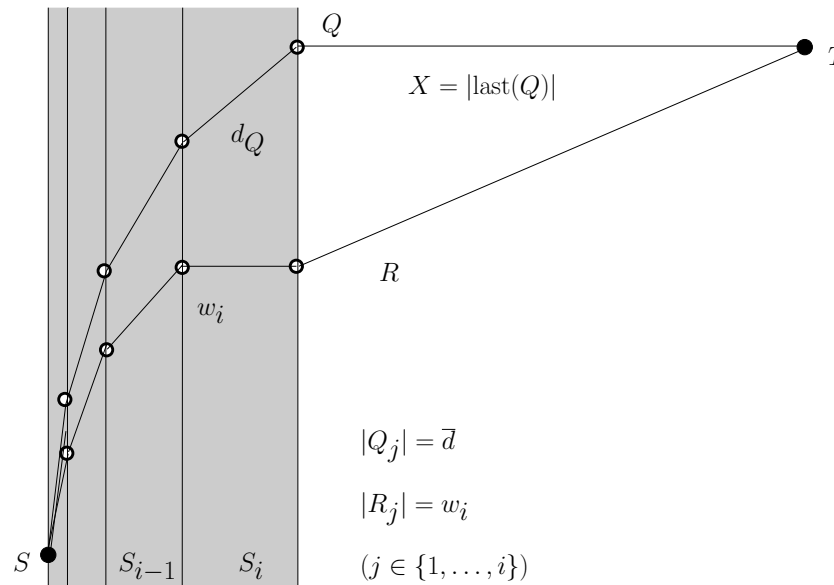
Optimal d_i with $|P_j| = d_i$ for $j = 1, \dots, i$



Optimal d_i with $|P_j| = d_i$ for $j = 1, \dots, i$

- Solve:

$$f'_i(d) = i - 1 - \frac{\left(t_y - \sum_{j=1}^i \sqrt{d^2 - w_j^2}\right)}{\sqrt{X^2 + \left(t_y - \sum_{j=1}^i \sqrt{d^2 - w_j^2}\right)^2}} \cdot \left(\sum_{j=1}^i \frac{d}{\sqrt{d^2 - w_j^2}}\right)$$

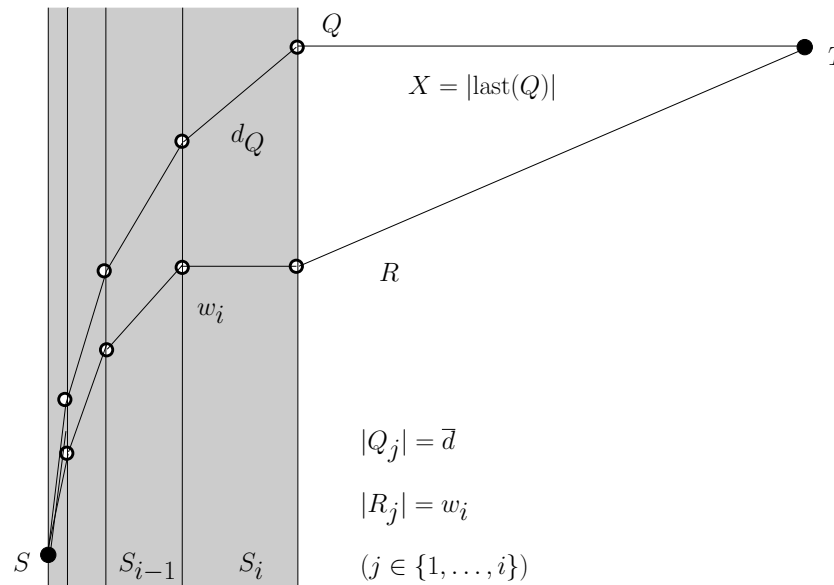


Optimal d_i with $|P_j| = d_i$ for $j = 1, \dots, i$

- Solve:

$$f'_i(d) = i - 1 - \frac{\left(t_y - \sum_{j=1}^i \sqrt{d^2 - w_j^2}\right)}{\sqrt{X^2 + \left(t_y - \sum_{j=1}^i \sqrt{d^2 - w_j^2}\right)^2}} \cdot \left(\sum_{j=1}^i \frac{d}{\sqrt{d^2 - w_j^2}}\right)$$

- Analysis: $f'_i(d)$ is monotone, one minimum at d_i for every i



Algorithm

Algorithm

- Sort strips by width in $O(n \log n)$

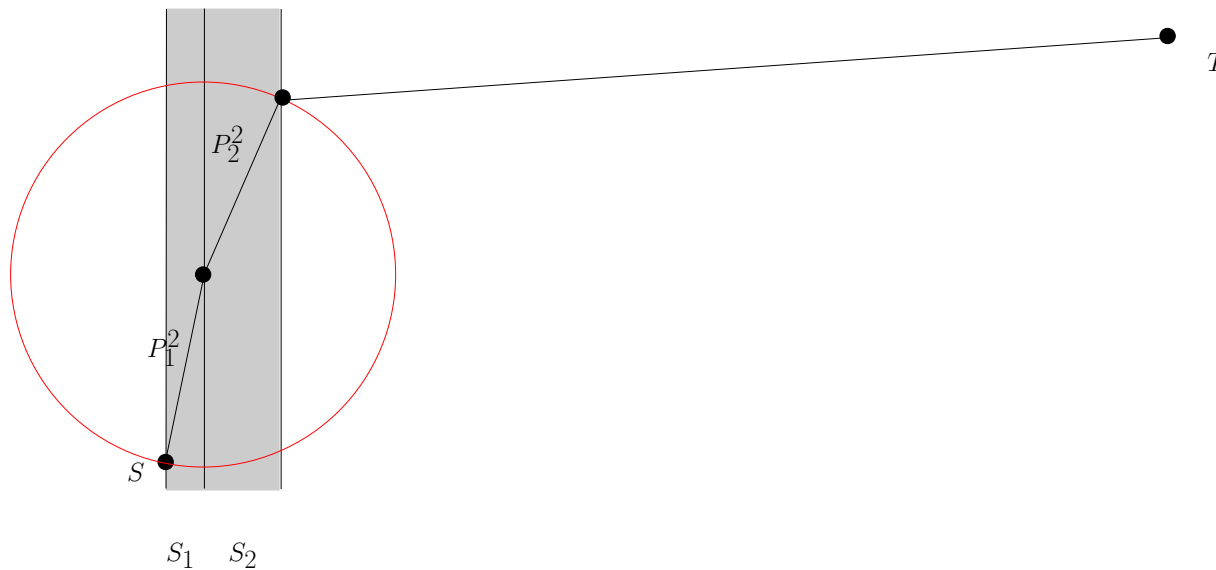
Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



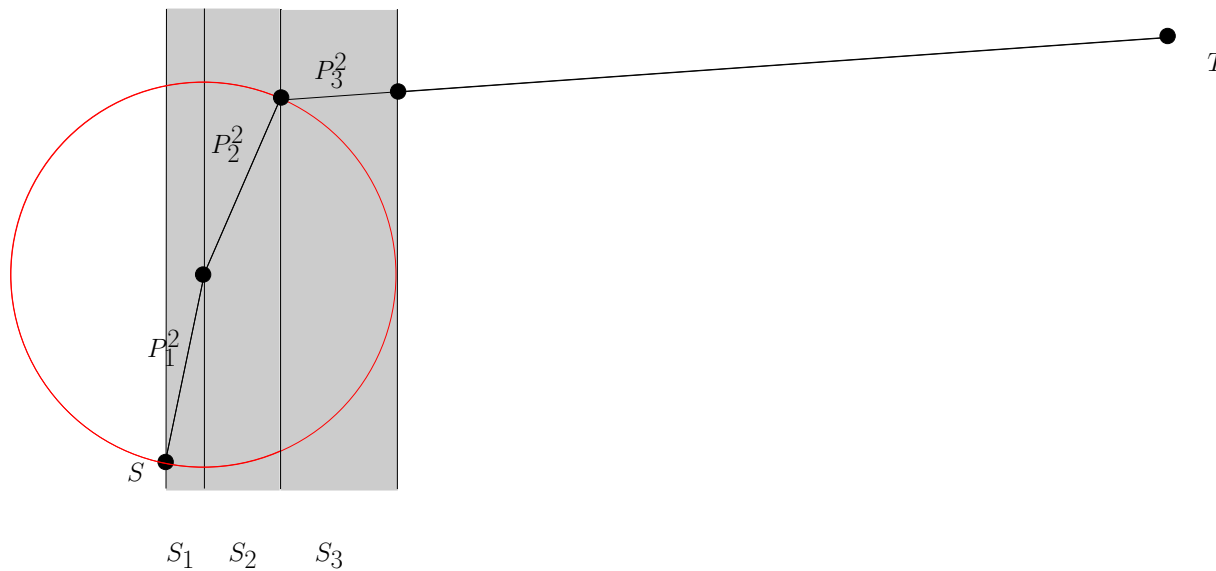
Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



Algorithm

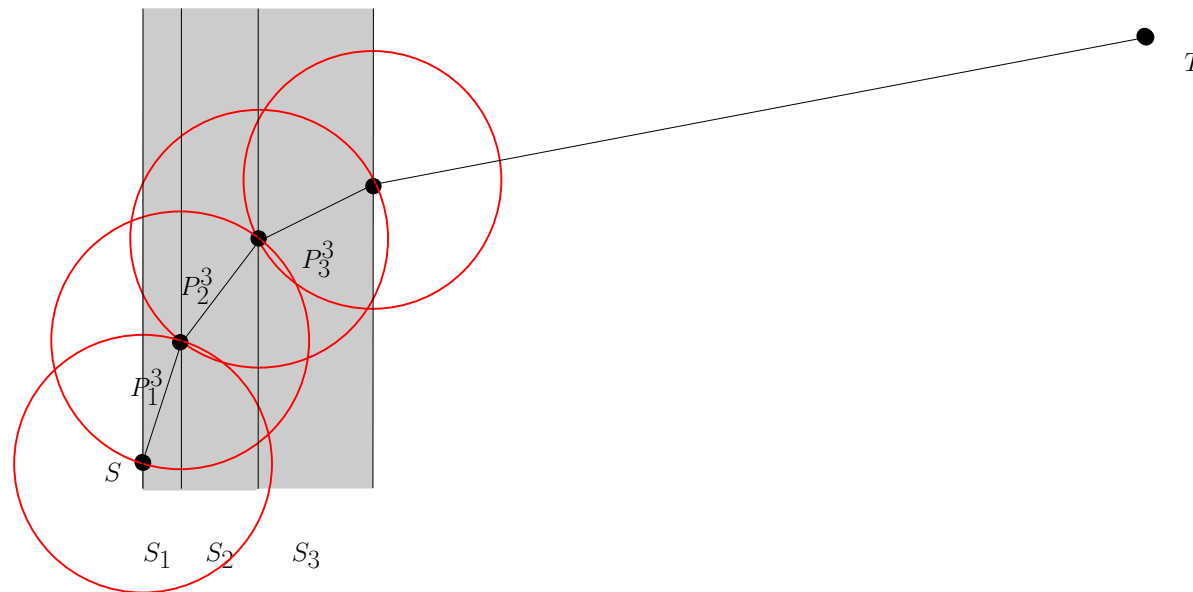
- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



$$d_2 = |P_2^2| = |P_1^2| \geq |P_3^2|$$

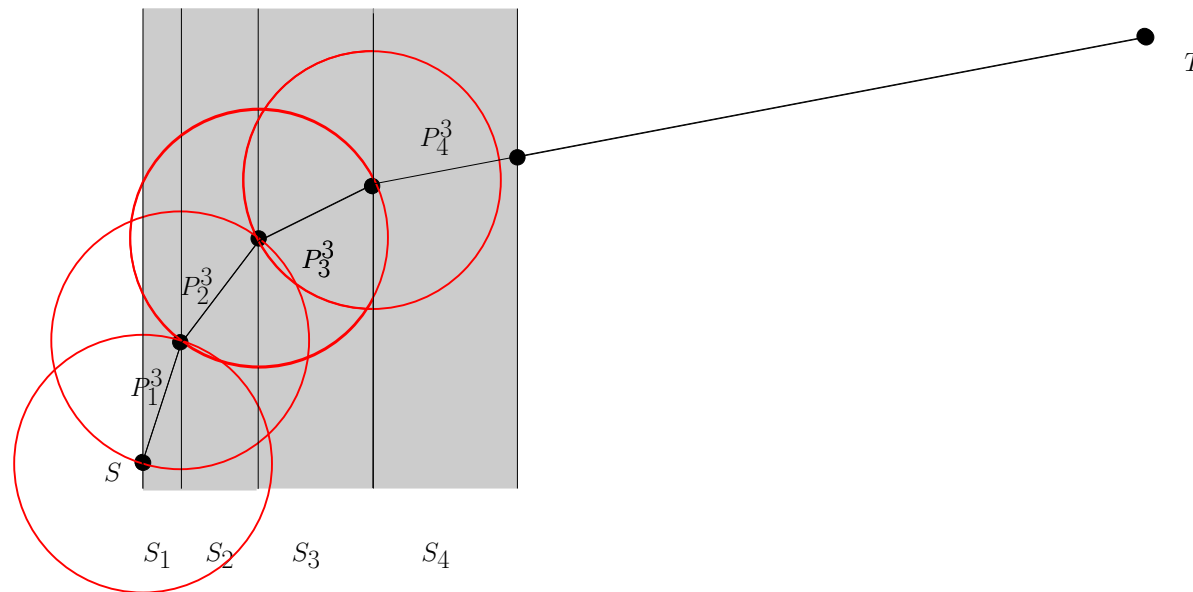
Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



Algorithm

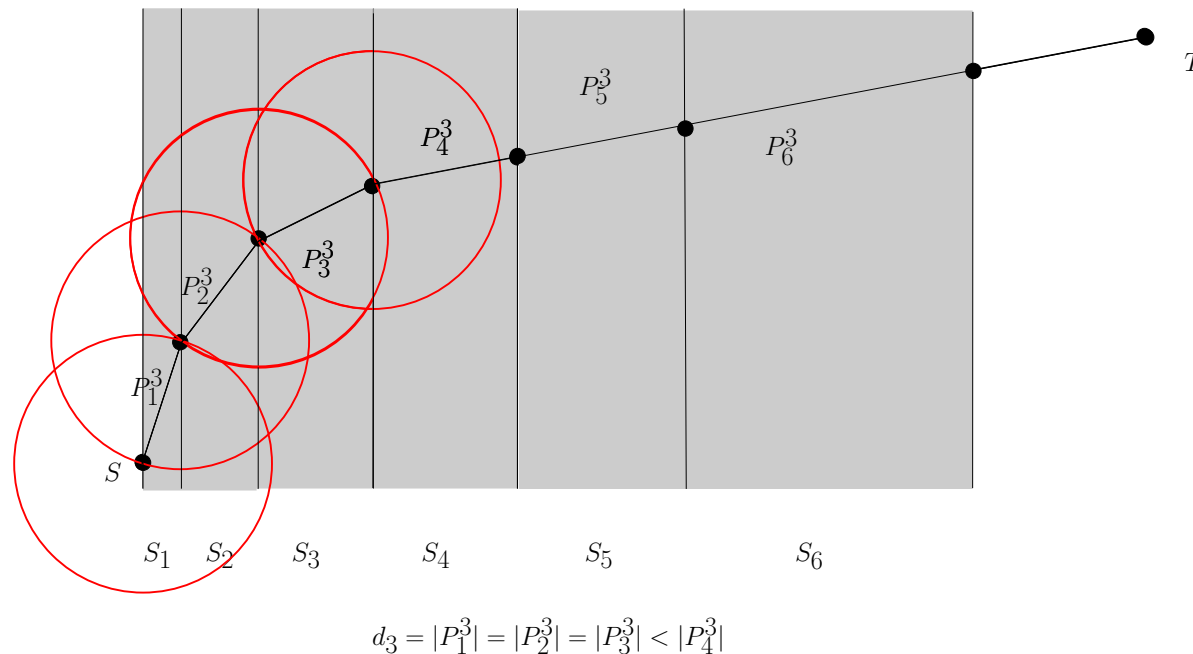
- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



$$d_3 = |P_1^3| = |P_2^3| = |P_3^3| < |P_4^3|$$

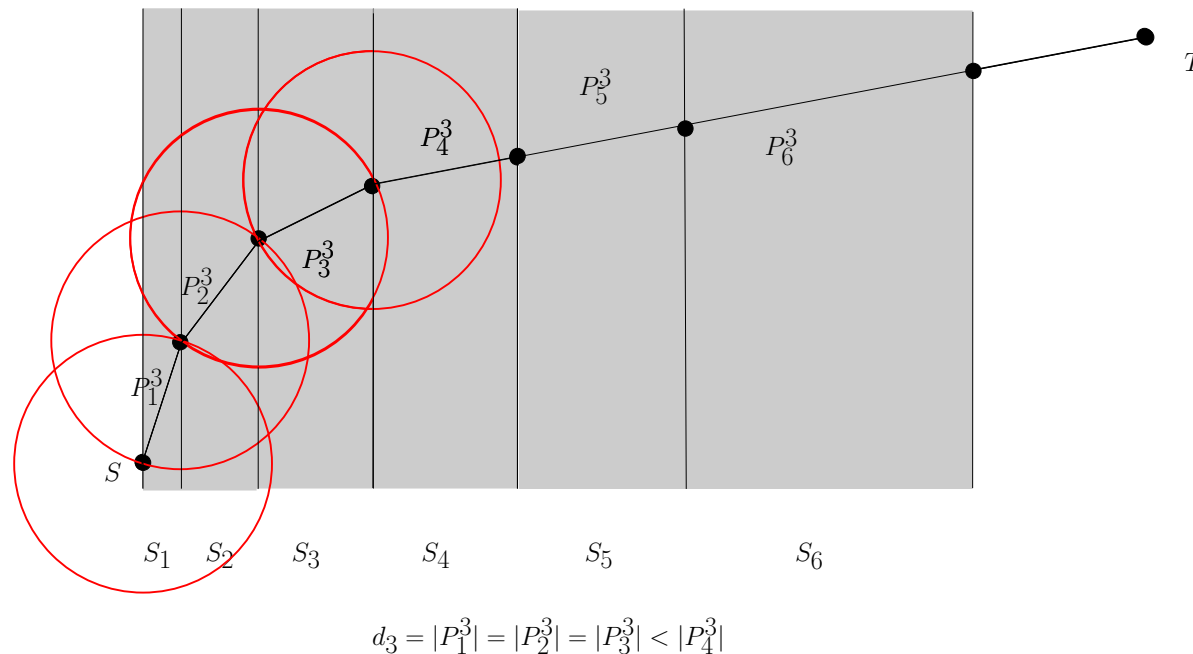
Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$



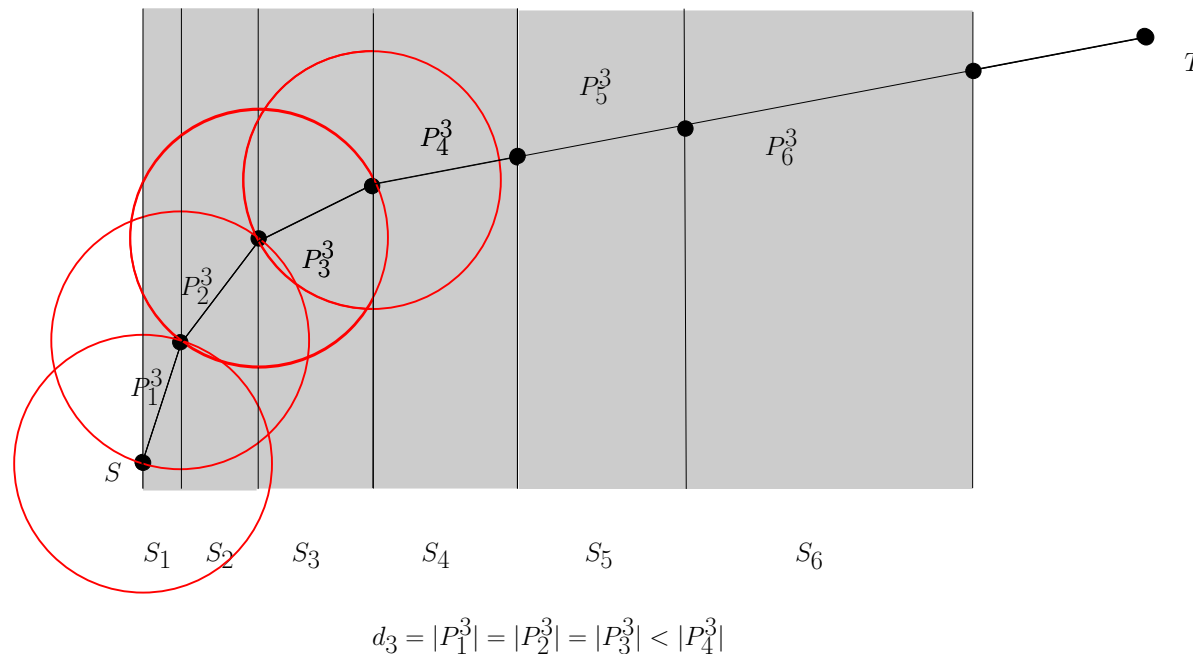
Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$
- d_i in $O(i)$ for single step:

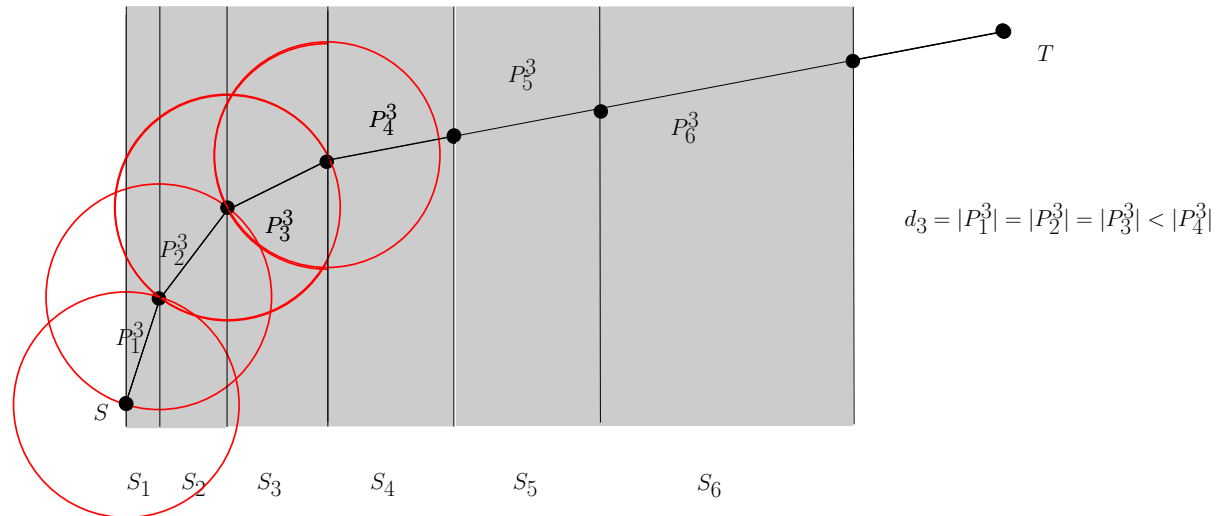


Algorithm

- Sort strips by width in $O(n \log n)$
- Simple algorithm: Increment. for $i = 1, \dots, n$ until $d_i < |P_{i+1}^i|$
- d_i in $O(i)$ for single step: $O(n^2)$

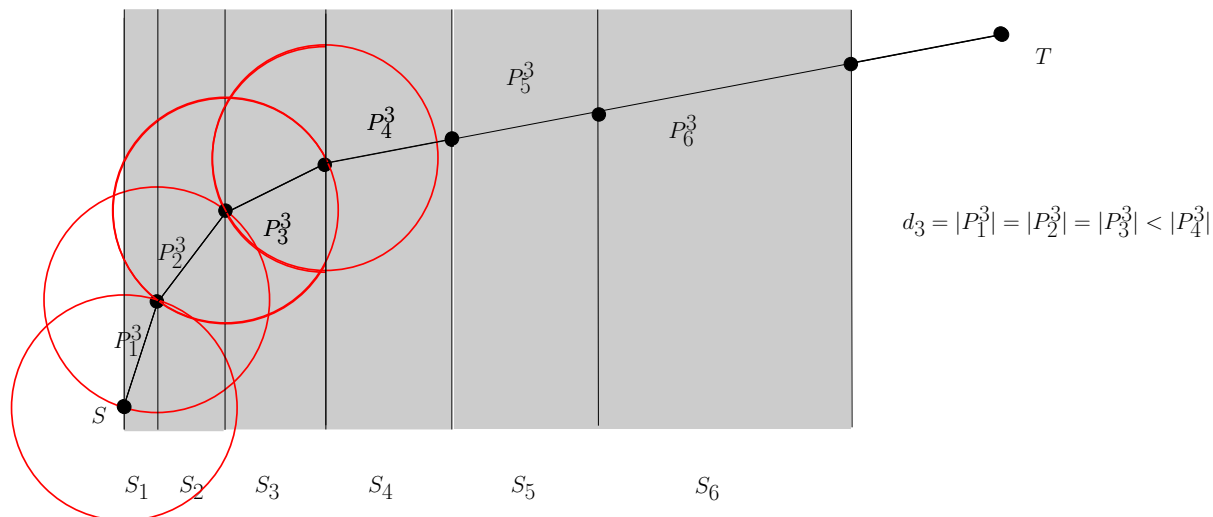


Efficient algorithm



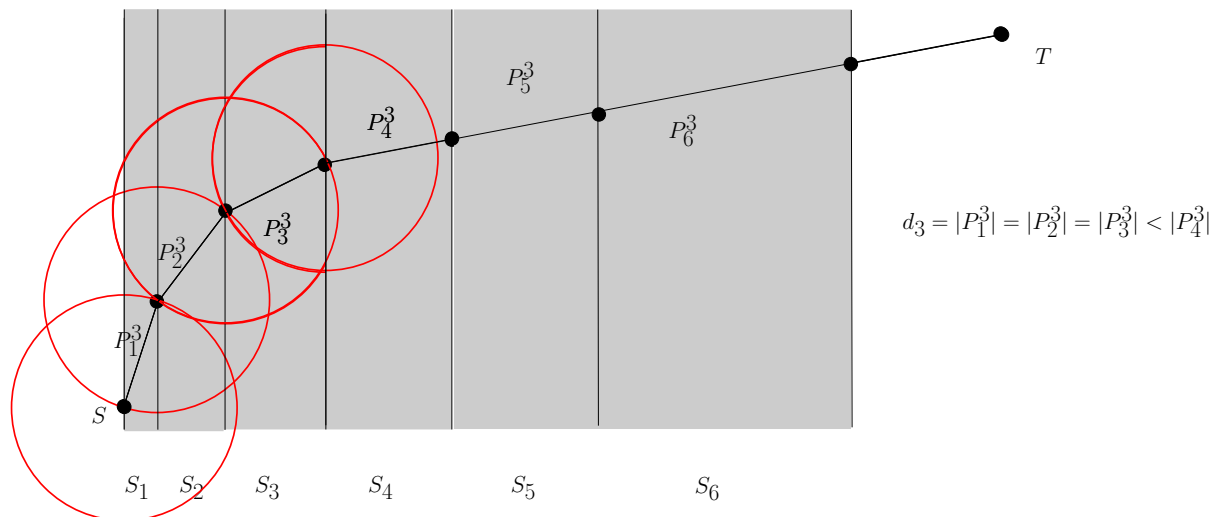
Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$



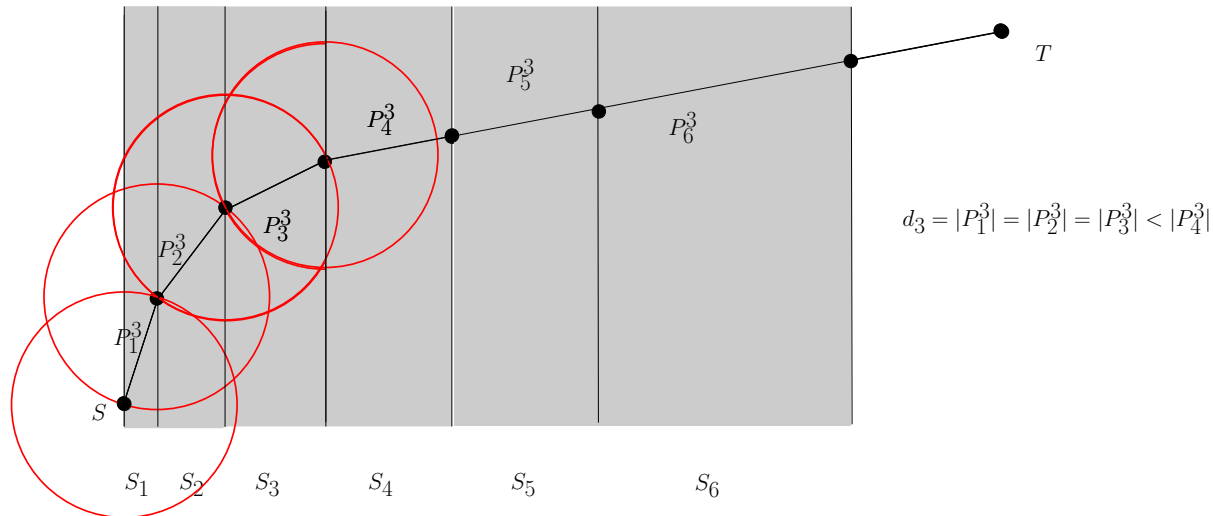
Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$
- Find optimum P^j and d_j for $K = j$ strips in $O(j)$ time



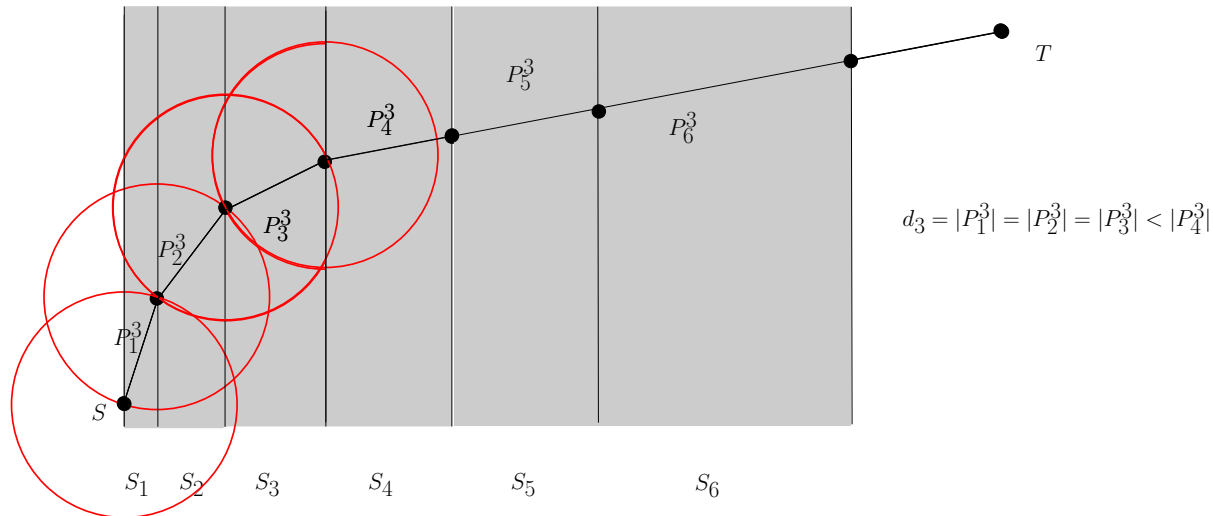
Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$
- Find optimum P^j and d_j for $K = j$ strips in $O(j)$ time
- $|P_{j+1}^j| > d_j$: proceed in $[1, j]$, $|P_{j+1}^j| \leq d_j$ proceed in $[j + 1, n]$



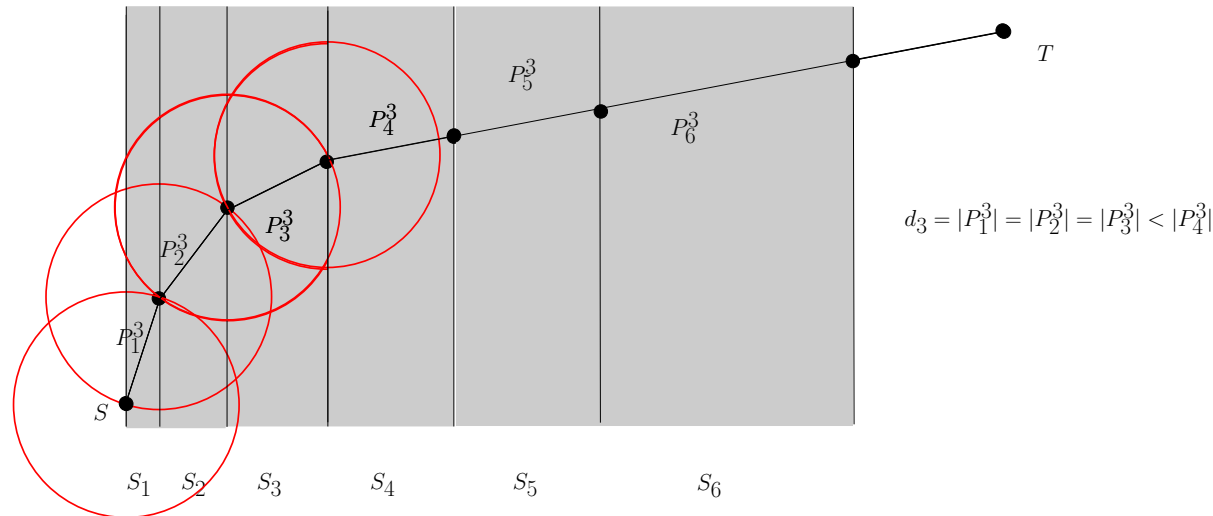
Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$
- Find optimum P^j and d_j for $K = j$ strips in $O(j)$ time
- $|P_{j+1}^j| > d_j$: proceed in $[1, j]$, $|P_{j+1}^j| \leq d_j$ proceed in $[j + 1, n]$
- $O(\log n)$ times $O(n)$: $O(n \log n)$,



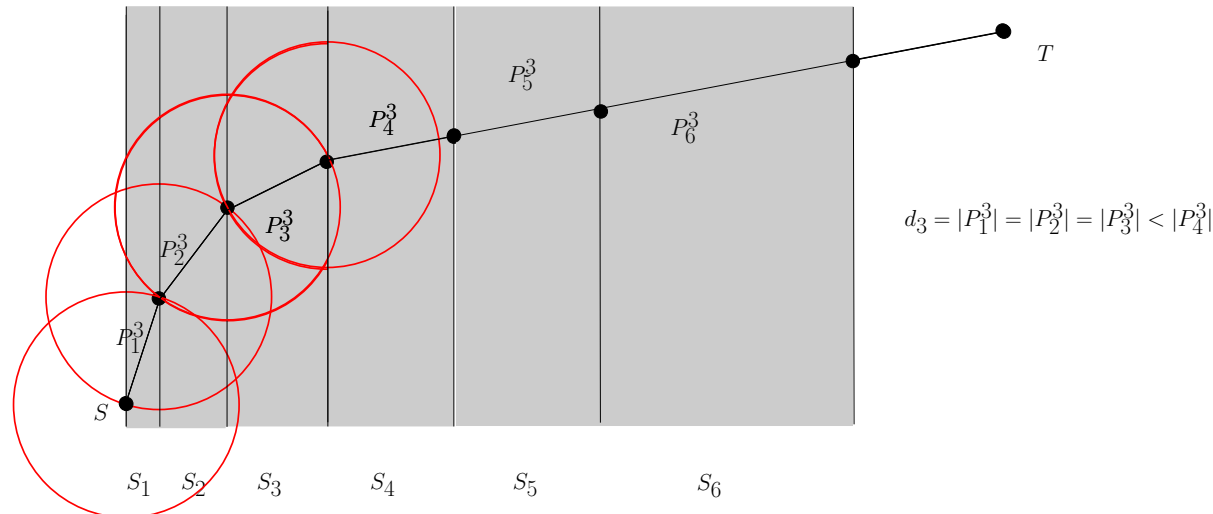
Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$
- Find optimum P^j and d_j for $K = j$ strips in $O(j)$ time
- $|P_{j+1}^j| > d_j$: proceed in $[1, j]$, $|P_{j+1}^j| \leq d_j$ proceed in $[j + 1, n]$
- $O(\log n)$ times $O(n)$: $O(n \log n)$,
- $\Omega(n \log n)$: Every solution results in a sorted order of strips

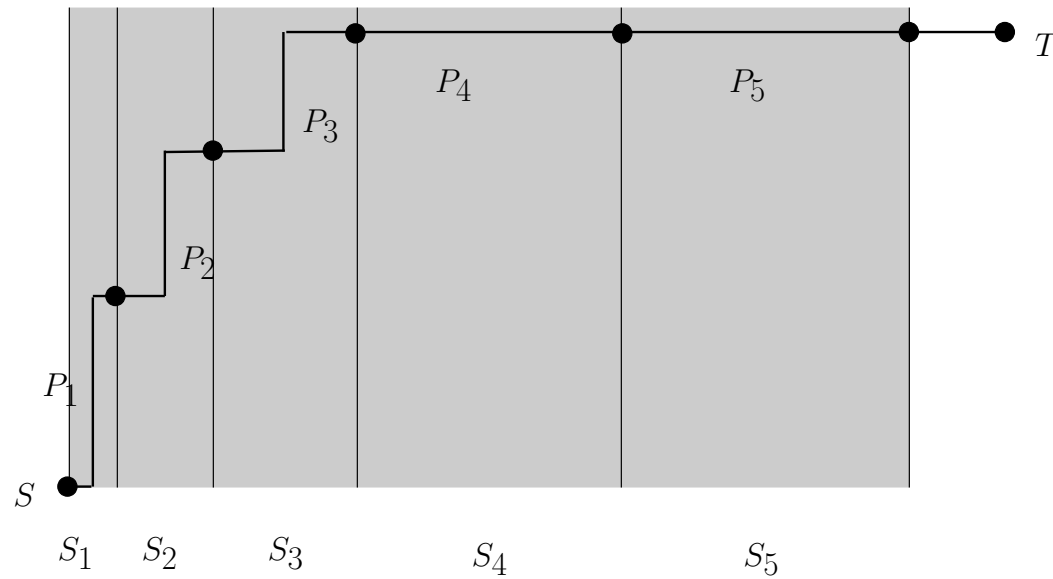


Efficient algorithm

- More efficient, binary search: $j = \lfloor \frac{n}{2} \rfloor$
- Find optimum P^j and d_j for $K = j$ strips in $O(j)$ time
- $|P_{j+1}^j| > d_j$: proceed in $[1, j]$, $|P_{j+1}^j| \leq d_j$ proceed in $[j + 1, n]$
- $O(\log n)$ times $O(n)$: $O(n \log n)$,
- $\Omega(n \log n)$: Every solution results in a sorted order of strips
- $\Theta(n)$ space

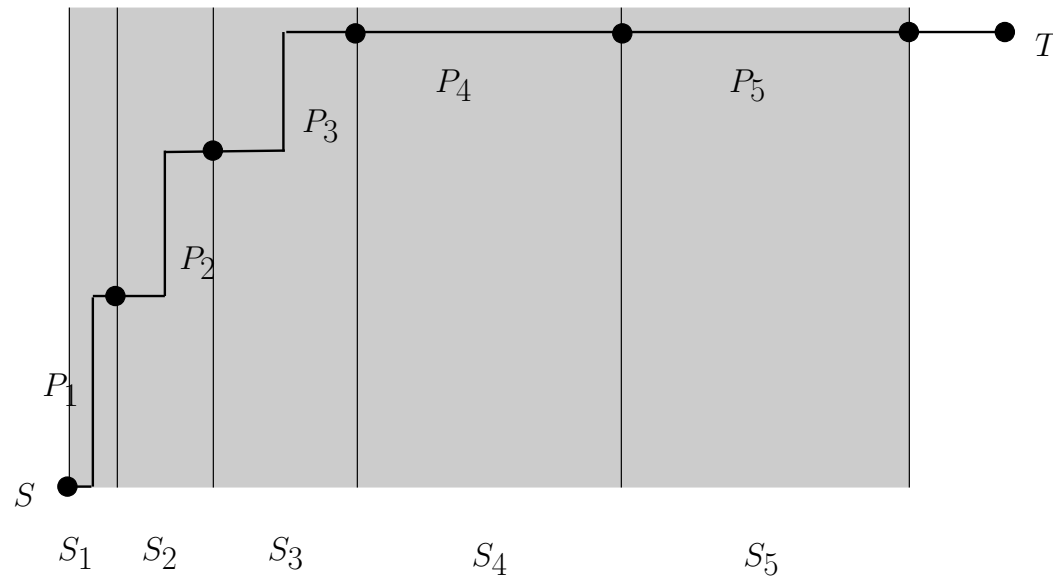


L_1 : Incrementally



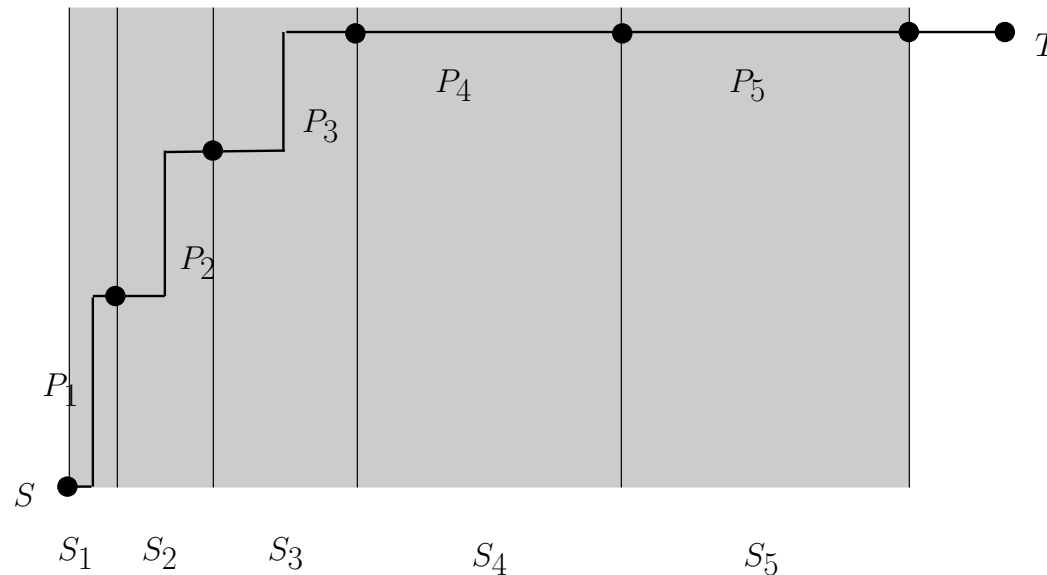
L_1 : Incrementally

- Analogously, but easier



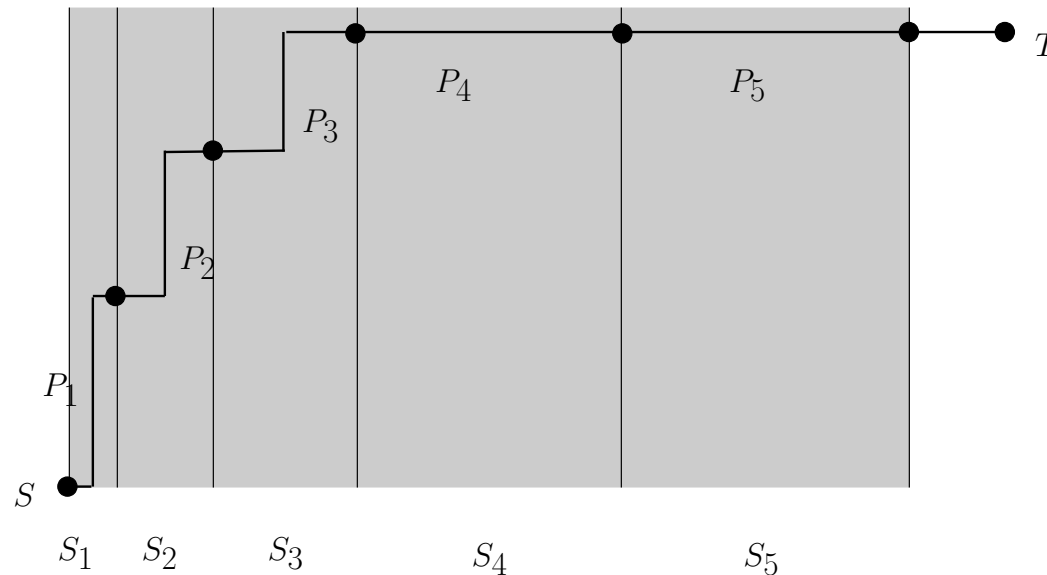
L_1 : Incrementally

- Analogously, but easier
- $d_i = |P_i^i| > w_{i+1}$: distribute $t_y + \sum_{j=1}^{i+1} w_j$ among $i + 1$ strips



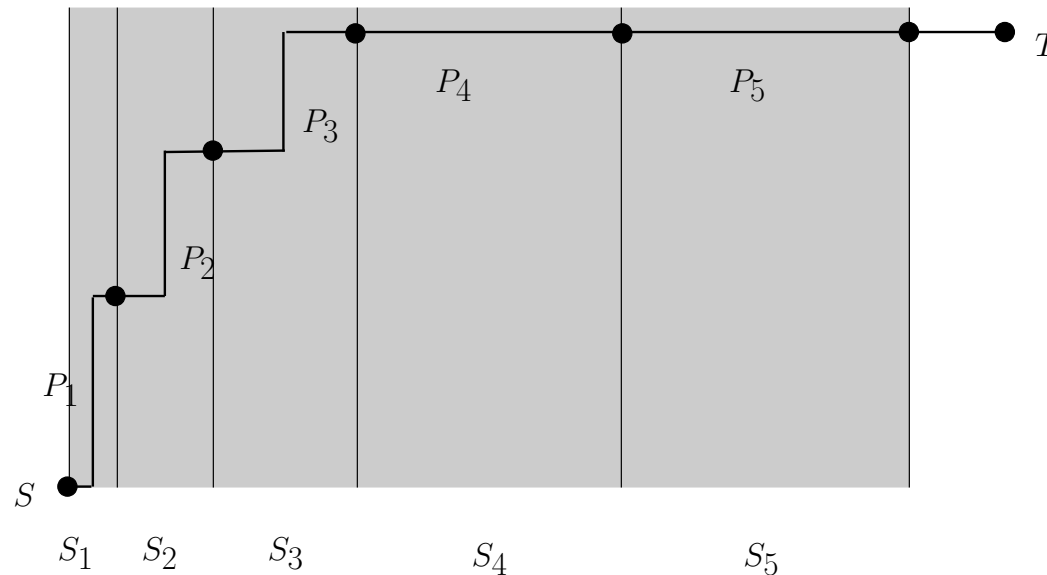
L_1 : Incrementally

- Analogously, but easier
- $d_i = |P_i^i| > w_{i+1}$: distribute $t_y + \sum_{j=1}^{i+1} w_j$ among $i + 1$ strips
- $|P_j^{i+1}| = \frac{1}{i+1}(t_y + \sum_{j=1}^{i+1} w_j)$ for $j = 1, \dots, i + 1$



L_1 : Incrementally

- Analogously, but easier
- $d_i = |P_i^i| > w_{i+1}$: distribute $t_y + \sum_{j=1}^{i+1} w_j$ among $i + 1$ strips
- $|P_j^{i+1}| = \frac{1}{i+1}(t_y + \sum_{j=1}^{i+1} w_j)$ for $j = 1, \dots, i + 1$
- Presorted input: Incrementally $\Theta(n)$ time and space



Summary and Future Work

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties
- LP-Type, number of relevant strips, basis in $\Omega(n)$

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties
- LP-Type, number of relevant strips, basis in $\Omega(n)$
- More general environments

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties
- LP-Type, number of relevant strips, basis in $\Omega(n)$
- More general environments
- *Maximal* time interval problem, (different)

Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties
- LP-Type, number of relevant strips, basis in $\Omega(n)$
- More general environments
- *Maximal* time interval problem, (different)
- SWR=SIR in simple polygons conjecture (Overmars)

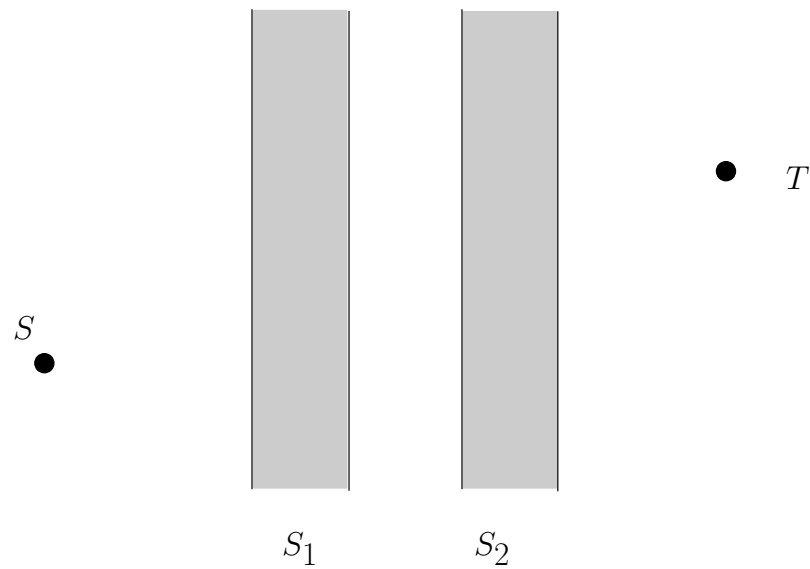
Summary and Future Work

- Optimal Inspection Path for a sequence of strips in L_1 and L_2
- Optimal algorithm, structural properties
- LP-Type, number of relevant strips, basis in $\Omega(n)$
- More general environments
- *Maximal* time interval problem, (different)
- SWR=SIR in simple polygons conjecture (Overmars)
- True for rectilinear polygons

Maximal time interval for strips

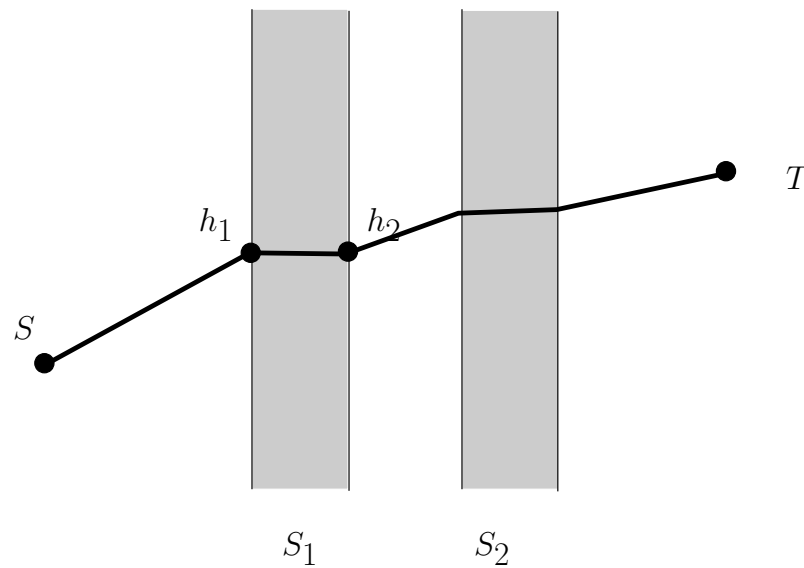
Maximal time interval for strips

- Consider it as a round-trip, restart at T



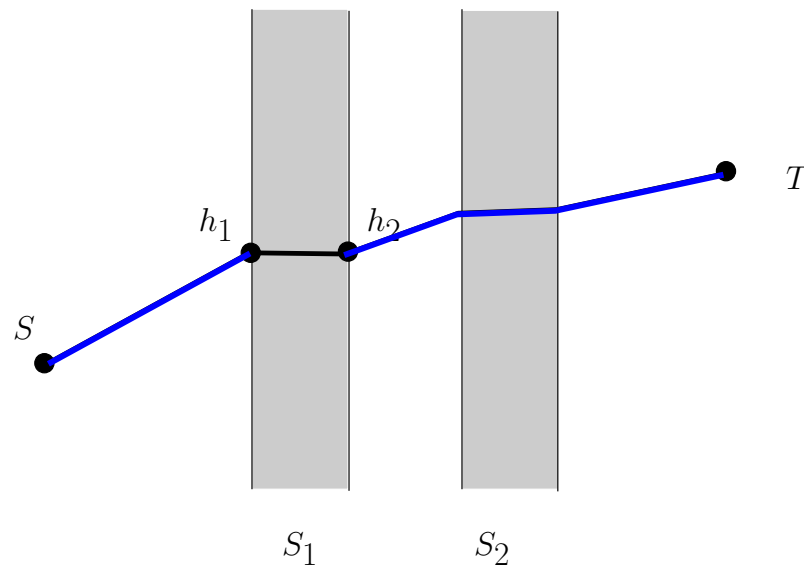
Maximal time interval for strips

- Consider it as a round-trip, restart at T
- *Maximal* time interval



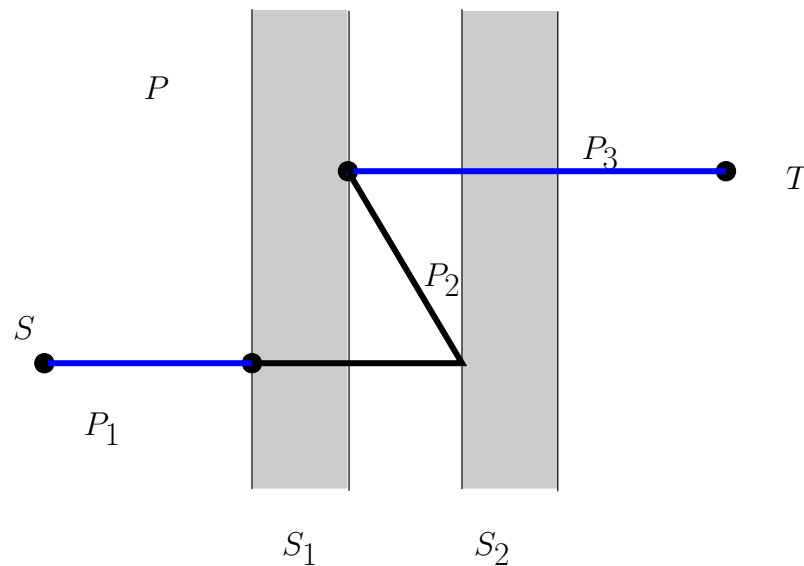
Maximal time interval for strips

- Consider it as a round-trip, restart at T
- *Maximal* time interval



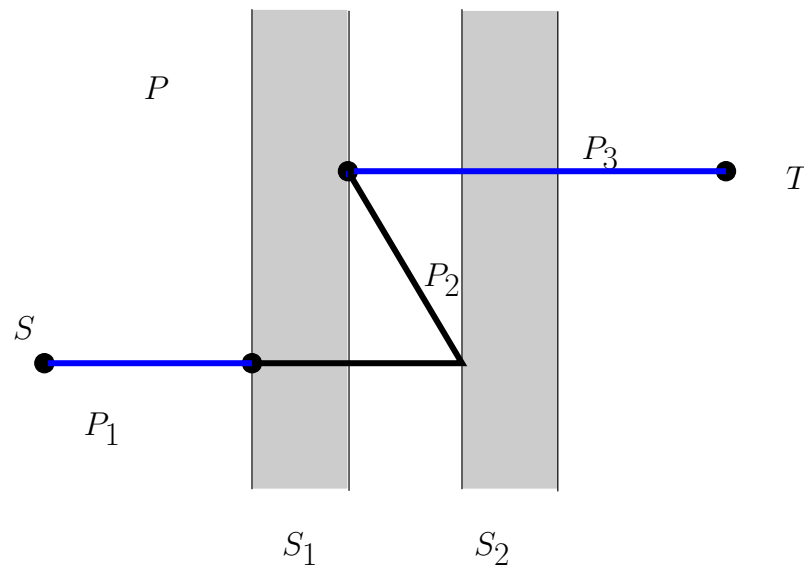
Maximal time interval for strips

- Consider it as a round-trip, restart at T
- *Maximal* time interval
- Optimal solution might jump back

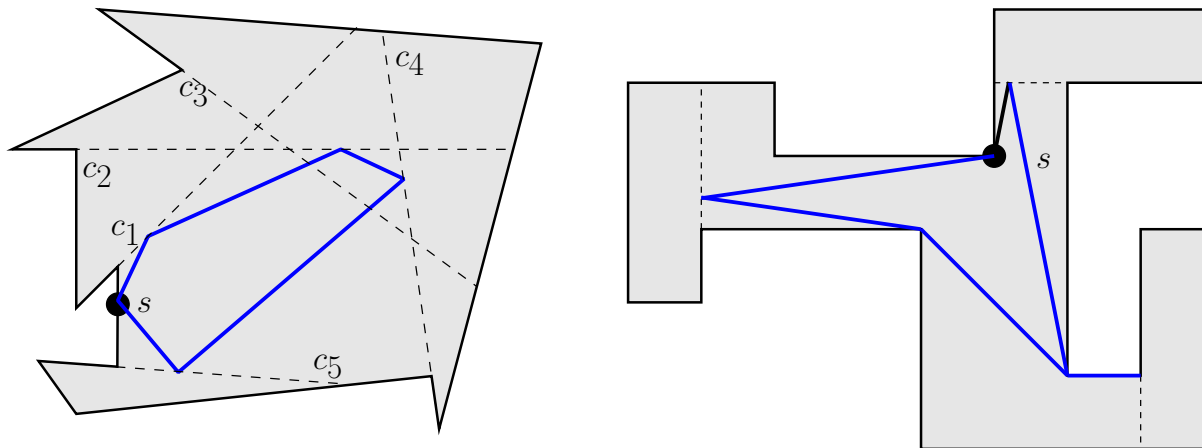


Maximal time interval for strips

- Consider it as a round-trip, restart at T
- *Maximal* time interval
- Optimal solution might jump back

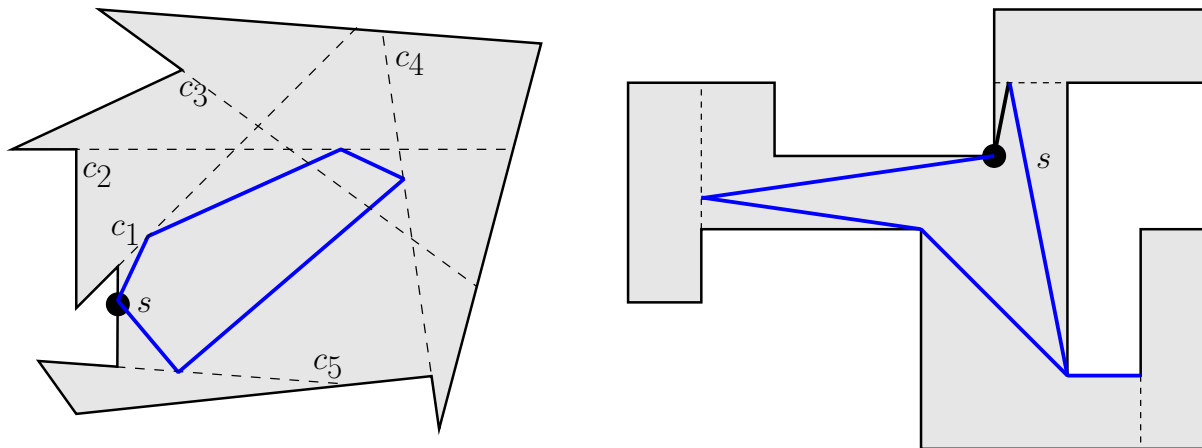


SWR=SIR conjecture



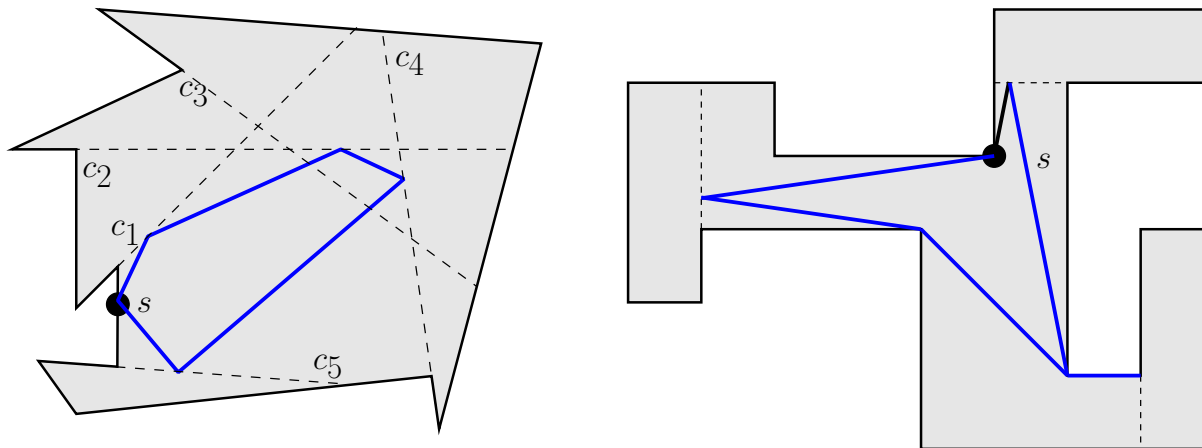
SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)



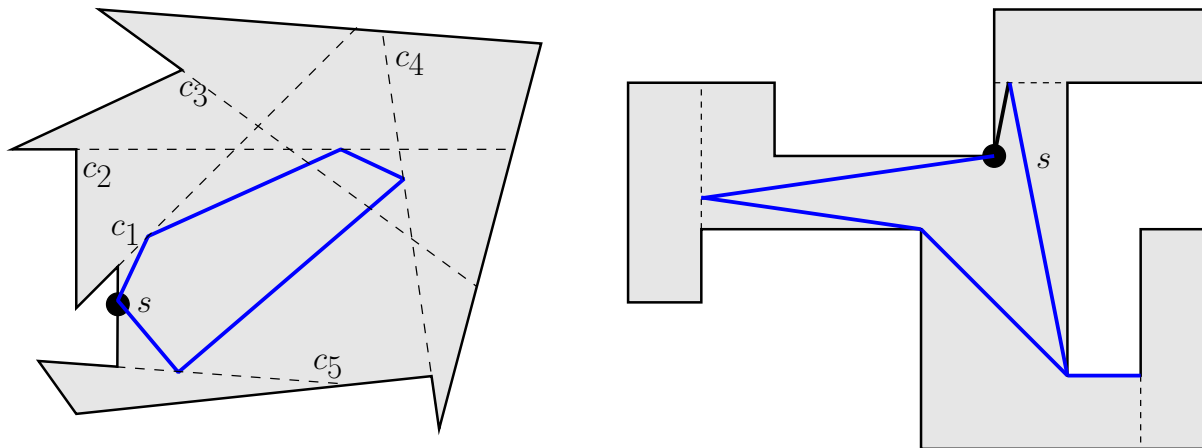
SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points



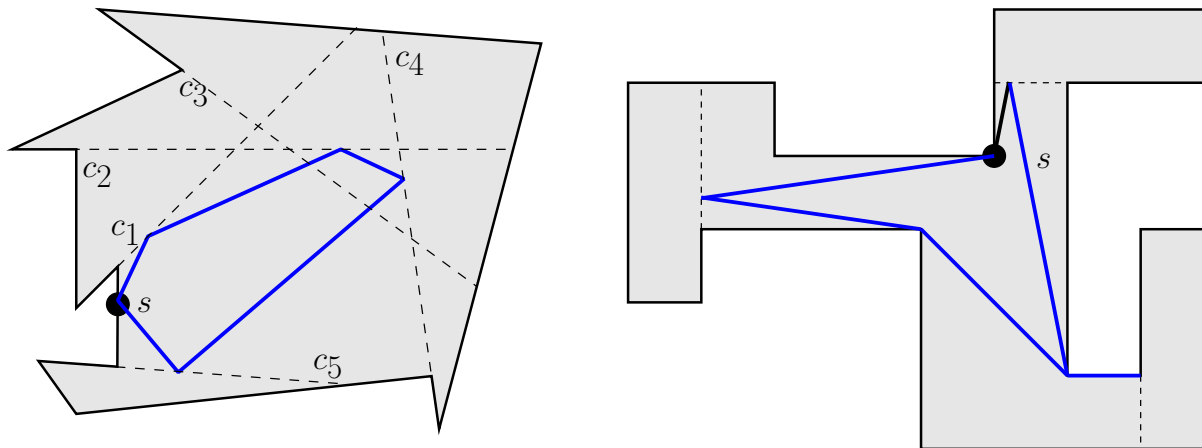
SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points
- Multiple visits, slipping along essential cuts?



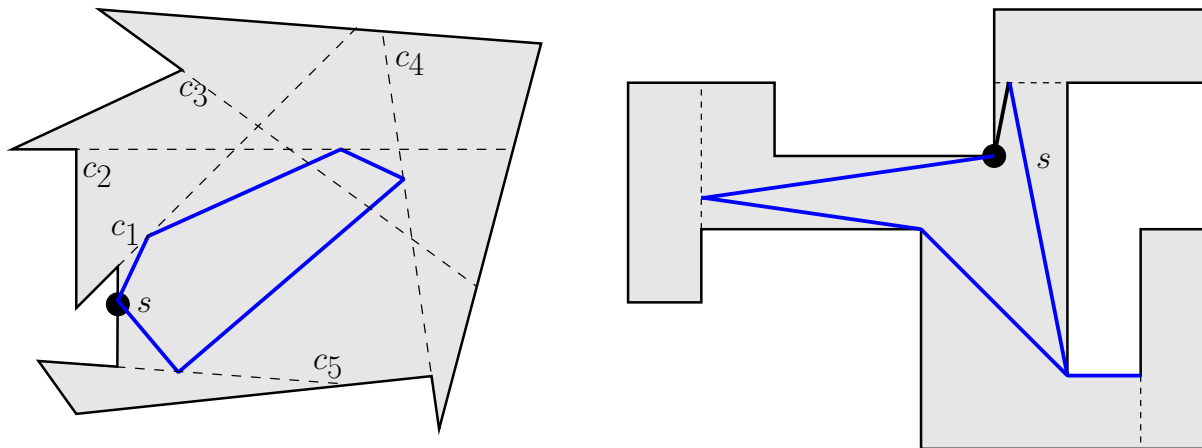
SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points
- Multiple visits, slipping along essential cuts?
- Rectilinear polygons



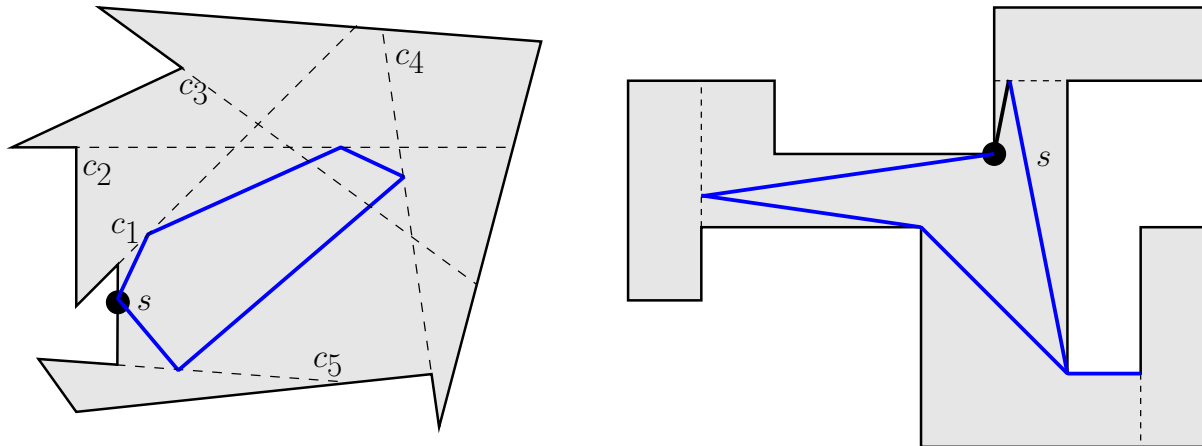
SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points
- Multiple visits, slipping along essential cuts?
- **Rectilinear polygons**: Essential cuts,



SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points
- Multiple visits, slipping along essential cuts?
- **Rectilinear polygons**: Essential cuts, intersect at most twice



SWR=SIR conjecture

- SWR=SIR in simple polygons conjecture (Overmars)
- Roundtrip, minimize *maximal* time interval, objects: all points
- Multiple visits, slipping along essential cuts?
- **Rectilinear polygons**: Essential cuts, intersect at most twice
- SWR=SIR still unknown for general polygons

